STAR TREK: THE NEXT GENERATION

"Encounter at Farpoint"

FINAL DRAFT April 13, 1987

TEASER

FADE IN:

EXT. SPACE - STARSHIP (OPTICAL)

The U.S.S. Enterprise NCC 1701-D traveling at warp speed through space.

PI CARD V. O.

Captain's log, stardate 42353.7. Our destination is planet Cygnus IV, beyond which lies the great unexplored mass of the galaxy.

OTHER INTRODUCTORY ANGLES (OPTICAL)

on the gigantic new Enterprise NCC 1701-D.

PI CARD V. O.

My orders are to examine Farpoint, a starbase built there by the inhabitants of that world. Meanwhile ...

INT. ENGINE ROOM

Huge, with a giant wall diagram showing the immensity of this Galaxy Class starship.

PI CARD V. O.

(continuing) \dots I am becoming better acquainted with my new command, this Galaxy Class U.S.S. Enterprise.

CLOSER ON VESSEL DIAGRAM

Showing the details and size of this enormous starship.

PI CARD V. O.

I am still somewhat in awe of its size and complexity.

INT. LOUNGE DECK

With its huge windows revealing the immense span of the Starship's outer surface.

CONTI NUED:

PI CARD V. O.

(continuing) ... my crew we are short in several key positions, most notably ...

INT. BRIDGE - WIDE ANGLE

PICARD, TROI, and DATA seated in the command area. Starfleet LIEUTENANT WORF, a young Klingon, is at the "Ops" station and a SUPERNUMERARY is at "Conn".

PI CARD V. O.

(continuing) ... a first officer, but I am informed that a highly experienced man, one Commander William Riker, will be waiting to join our ship when we reach our Cygnus IV destination.

ANGLE EMPHASIZING PICARD AND DATA

As Picard turns to Data:

PI CARD

You will agree, Data, that Starfleet's instructions are difficult?

DATA

Difficult ... how so? Simply solve the mystery of Farpoint Station.

PI CARD

(smiles)

As simple as that.

TROI

Farpoint Station. Even the name sounds mysterious.

PI CARD

The problem, Data, is that another life form built that base. How do I negotiate a friendly agreement for Starfleet to use it while at the same time snoop around finding how and why they built it?

CONTI NUED:

DATA

Inquiry ... the word snoop ... ?

PI CARD

Data, how can you be programmed as a virtual encyclopedia of human information without knowing a simple word like snoop?

DATA

Possibility ... a kind of human behavior I was not designed to emulate?

It is all Troi can do to keep from smiling.

PI CARD

It means 'to spy, to sneak' ...

DATA

(interrupting; delighted)
Ah! To seek covertly, to go
stealthily, to slink, slither ...

PI CARD

(wanting to cut it off) Exactly, yes ...

DATA

... to glide, creep, skulk, pussyfoot, gumshoe ... Data trails off his words, finally becoming aware of

the annoyance registering on Picard's face. Troi cannot keep back the smile now ... then suddenly her face is contorted in pain.

TROI

Captain ... I'm sensing a ... a powerful mind ...

Interrupted by the sound of a BRIDGE ALARM.

WI DER ANGLE

All checking their consoles, puzzled at readings they're getting.

WORF

Something strange on the detector circuits ...

CONTI NUED:

OVERLAPPED by an ever more compelling SECOND BRIDGE ALARM (similar to the old naval HONKING SOUND) begins to sound. At the same time, the main viewer FLICKERS and an unusual SHINING, SPARKLING GRID SHAPE APPEARS stretching across the whole of the galaxy ahead of them.

EXT. SPACE - ENTERPRISE AND GRID (OPTICAL)

Emphasizing the incredibly SHINING GRID which the Enterprise is approaching. Seeming impossibly large, yet in some ways as delicate as a spiderweb, it is composed of interlocking geometrical shapes.

INT. BRIDGE - VARIOUS ANGLES

Data is looking up from his command position console, showing as much alarm as we'll ever see on his face.

DATA

It registers as solid, Captain...

TROI

Or an incredibly powerful forcefield. But if we collide with either ...

PI CARD

(to Conn)

Go to Condition Yellow. And shut off that damned noise.

Conn turns OFF honking sound. Picard is taking time to check all readings but we're now coming very close to the strange grid.

WORF

Shields and deflectors, up, sir. Milking the drama of approaching collision. Then, conversationally:

PI CARD

Reverse power, full stop.

CONN

Controls to full stop, sir. The strange shimmering GRID on the viewer is now very close to us as Enterprise movement stops.

CONN

Now reading full stop, sir.

CONTINUED:

Overlapped by something akin to a ROLLING THUNDER STORM accompanied by a BRILLIANT AND SUSTAINED FLASH OF LIGHT ON THE BRIDGE to the side of Picard. The light burst physically shakes all bridge crew for an instant, then RESOLVES ITSELF INTO A HUMAN SIZE FIGURE standing at that point on the bridge. As the bridge crew's eyes adjust, it does indeed appear to be a human ... but one dressed and posturing as an Elizabethan era sea captain complete with Sir Walter Raleigh type "court dress", complete with neck ruffles, lace, leg stockings, ceremonial sword, etc. Now and later, we shall know this life form as "Q".

ANOTHER ANGLE (OPTICAL)

as "Q" (Elizabethan) makes a formal bow (of that same era) to Picard. At which the turbolift doors snap open and TWO SECURITY CREW members start to ENTER, led by Security and Weapons Officer NATASHA YAR. However, "Q" merely gives a nod in that direction and a miniature of the space grid outside APPEARS AT THE TURBOLIFT ENTRANCE, barring the security team's entrance and CLOSES THE TURBOLIFT DOORS. Then "Q" turns toward Picard.

"Q" (ELI ZABETHAN)

You are notified that your kind has infiltrated the galaxy too far already. You are directed to return to your own solar system immediately.

ANGLE TO INCLUDE OPS AND CONN

We will see Conn stealthily, carefully reaching to the small phaser on his belt.

PI CARD

That's quite a directive. Would you mind identifying what you are?

"Q" (ELIZABETHAN) (cont'd)
it's all much the same thing.
 (indicating costume)
And I have presented myself to you
as a fellow ship captain so that
you will better understand me.
 (indicates)
Go back from where you...

ANOTHER ANGLE (OPTICAL)

Interrupted by Conn drawing his phaser. But "Q" barely nods toward Conn at which a FLUTTERING ELECTRIC BLUE WAVE envelopes that bridge crewman, and we HEAR THE BRIEF BEGINNINGS OF A SCREAM as Conn falls with the SOUND of a frozen hard object striking the deck. Picard comes to his feet, ignoring "Q" as:

"Q" (ELIZABETHAN) Stay where you are!

EMPHASIZING PICARD

Who is clearly very angry as he kneels at the prone form of Conn who appears to have been instantly frozen solid. Troi hurries INTO SHOT kneeling too. There is even white evaporation vapor rising up from the body.

PICARD Data, call medics!

TROI He's frozen. Can you feel the cold?

Picard grabs up Conn's phaser from the deck (reversing it, wisely), stands and puts it under "Q's" nose.

PICARD
He would not have injured you!
(indicates phaser)

Do you understand this; the stunsetting?

"Q" (ELI ZABETHAN)

Knowing humans as you do, Captain, would you want to be captured helpless by them?

(moves closer)

Now, go back or you will certainly

Now, go back or you will certainly die!

FADE OUT:

PART ONE

FADE IN:

EXT. U.S.S. ENTERPRISE AND GRID (OPTICAL)

Appropriate THEME MUSIC with spaceship hanging motionless, still facing the mysterious SHIMMERING GRID that stretches in front of it from galaxy horizon to horizon.

INTO. BRIDGE - EMPHASIZING CONN'S FORM

In the b.g. on a floating stretcher Conn is being taken to the turbolift, advanced medical emergency aids are attached to his body.

PICARD Is he still alive?

MEDIC For now. We'll do our best, sir.

EMPHASIZING "Q" (OPTICAL)

Ignoring the previous, intent instead on inspecting his Elizabethan costume as Picard comes up to him.

"Q" (ELIZABETHAN)
Your little centuries go by so
rapidly, Captain. Perhaps you'll
understand this better. The Visitor
moves his hand slightly. We hear
the same ROLLING THUNDER SOUND.
Another BLINDING LIGHT FLASH

and his body remains the same humanoid face and figure as with the Elizabethan dress, but now the green officer's uniform of the U.S. Marine Corps. Over his jacket pocket three rows of medals and his narrow garrison cap shows the bars of a Captain.

"Q" (MARINE CAPTAIN)
Actually, the issue at stake is
patriotism. You must return to your
world and put an end to the
communists. All it takes is a few
good men.

PI CARD

What? That nonsense is centuries behind us!

CONTI NUED:

"Q" (MARINE CAPTAIN)
But you can't deny Captain, that
you're still a dangerous, savage
child-race.

PI CARD

Most certainly I deny it. I agree that we still were when ... (indicating) ... humans wore costumes like that four hundred years ago...

"Q" (MARINE CAPTAIN)
At which time you slaughtered
millions in silly arguments about
how to divide the resources of your
little world. And four hundred
years before that you were
murdering each other in quarrels
over tribal god-images. And since
there have been no indications that
humans will ever change

.

PI CARD

But even as far back as...!
 (indicates)
 ... that costume, we had begun to make rapid progress.

"Q" (MARINE CAPTAIN)
Oh? Shall we review your "rapid progress"?

ANOTHER ANGLE (OPTICAL)

The "Q" visitor moves a hand again to create THE SAME SOUNDS and the SAME BLINDING FLASH, producing the same human image but this time unshaven and with an UGLY AUTOMATION LOOK AND IN THE UNIFORM OF A MILITARY OFFICER FROM THE MID 21st CENTURY WARS. Q's voice sounds a bit drugged now as he eyes his new costume.

"Q" (21ST CENTURY)

(interrupting)
Rapid progress to where humans
Learned to control their military
with drugs.

ANGLE INCLUDING OPS POSITION

As Worf gets a message and turns toward Picard.

CONTINUED:

WORF

Sir, sickbay reports that Lieutenant Graham's condition is better.

All have turned toward Worf, showing relief.

"Q" (21ST CENTURY) Concern for one's comrade. How touching.

WORF

(indicates "Q")

And now, sir, a personal request. Permission to clean up the bridge?

Picard shakes head, stares Worf down when he seems about to protest. Meanwhile Tasha has come to her feet too:

TASHA

Lieutenant Worf is right, sir. As Security Chief I can't just stand here and

PI CARD

Yes, you can, Tasha.

During this, "Q" has withdrawn a slender tube attached to his 21st Century uniform, makes an adjustment which lets a round pill roll into his mouth and bites down on it with a "POP" SOUND.

"Q" (21ST CENTURY)

Ah, yes... better!

(deep breath, feeling it)
Then later, on finally reaching
deep space, humans of course found
enemies to fight out there too. And
to broaden those struggles....

(indicating Worf and

Tasha)

.... you again found allies to permit still more murdering and all over again the same old story.

CONTINUED: (2)

PI CARD

(interrupting; angry)
No! The most dangerous 'same old story' is the one we're meeting now! Those who go on misinformation, half-information, self-righteous life forms who are eager not to learn but to prosecute, to judge anything they don't understand or can't tolerate.

"Q" (21ST CENTURY)
What an interesting idea. Prosecute
and judge? CAMERA CENTERS ON "Q" as
he absorbs what Picard has said. He
takes a step or two, turns.
And suppose it turns out we
understand you humans only too
well?

PI CARD

We've no fear of what the true facts about us will reveal.

"Q" (21ST CENTURY)
The facts about you? Splendid,
splendid! You are a veritable
fountain of good ideas.
 (smiling; pleasant)
There are preparations to make,
Captain, but when I return... "Q"
gives a 21st Century salute to
Picard.

"Q" (21ST CENTURY)
(continuing)
... we will proceed exactly as you suggest!

A BLINDING FLASH OF LIGHT and the alien visitor is gone.

WIDE ANGLE ON BRIDGE

It takes a moment to accept the fact "Q" is really gone then Worf turns to Picard.

CONTINUED:

WORF

Sir... respectfully submit our only choice is to fight.

(MORE)

WORF (cont'd)
If we Klingons understand anything, it is the meaning of that kind of talk.

TASHA

My sentiments too, sir. Fight or try to escape.

ANGLE EMPHASIZING PICARD

Turning to Troi:

PI CARD

Sense anything, Commander?

TROI

(shakes head)

Its mind is much too powerful, sir. And frightening. Concur we avoid further contact if possible!

ANGLE EMPHASIZING PICARD

Clearly he has to come up with something. He reflects for a moment more, then makes up his mind, turns to Troi.

PI CARD

From this point, no station aboard, repeat no station, for any reason will make use of signals, transmission or intercom.

(crossing quickly to Opsand Conn)

We'll try to take them by surprise. (to Worf)

Inform engineering to make ready for maximum acceleration. We'll find out what this Galaxy Class can do.

WORF

Aye, sir.

As Worf stands and hurries off, Picard turns to Data.

CONTI NUED:

PI CARD

Records search, Data. Results of detaching the Saucer Section at high warp speeds. Data quickly draws on his memory.

DATA

Inadvisable at any warp speed, sir.

PI CARD

Search theoretical.

DATA

(thinking; then)
It is possible, sir. But absolutely no error margin. Picard nods and stands, RAISES VOICE:

PI CARD

Attention bridge crew!

VARIOUS ANGLES

Picard waits until all are turned toward him.

PI CARD

(continuing)

Using print-out only, notify all decks to prepare for maximum acceleration. Maximum, you're entitled to know, means we'll be pushing our engines well past safety limits. Our hope is to surprise whatever that is out there, try to outrun it.

(looks around, then)
Our only other option would be to
put tail between our legs and
return to Earth as they demand.

INT. ENGINE ROOM - TRAVELING WITH WORF

As he takes us into WIDE CAMERA ANGLE, aiming both for a feeling of the starship's huge size and enormous power.

ANOTHER ANGLE (OPTICAL)

Worf nodding at a reading which an Engineer shows him, then EXITING to return to the bridge. Meanwhile, engineering personnel work at their controls and a LOW PITCHED WHINE quickly works itself up into a DEAFENING HIGH PITCHED SHRIEK while ENERGY DISPLAYS APPEAR AT MAIN ENGINE CONNECTIONS.

EXT. SPACE (OPTICAL)

Showing both the Enterprise and the mysterious grid.

INT. BRIDGE - ANGLES INCLUDING MAIN VIEWER

Worf enters bridge from turbolift, crossing to his position.

WORF

Engine room ready, sir.

Picard stands behind Data who is at the Conn position.

TRO

The board shows 'green', Captain. All go!

Picard moving back to his command position as:

PI CARD

Stand by...

(takes his seat, checks bridge, then)

ENGAGE!

The entire bridge SHUDDERS under a SCREAM OF POWER as we

CUT TO:

EXT. SPACE - ANGLE ON ENTERPRISE (OPTICAL)

Suddenly into maximum warp, the energy release momentarily DISTORTING BOTH THE ALIEN GRID AND THE STARS IN SIGHT AROUND IT. When the EFFECT is over, the starship has turned, seeming to almost brush against the mysterious grid, and is then racing away from it.

ANGLE EMPHASIZING GRID (OPTICAL)

With Enterprise in b.g. at warp speed, escaping. Then the 'grid' suddenly shrinks in size, growing brighter as it coalesces together INTO THE SHAPE OF A BRIGHTLY COLORED SPINNING SHAPE which now races after the Enterprise.

INT. BRIDGE - VARIOUS ANGLES

The faces of the bridge crew reflect the fact that Enterprise is at very high warp speed and continuing to accelerate into even higher warp.

WORF

Velocity warp nine point two.

DATA

Heading, 351 Mark 11, sir.

PI CARD

Steady on that.

TASHA

The hostile is now giving chase, sir. Accelerating fast.

WORF

We're now at Warp nine point three, sir. Which takes us past the red line, sir.

PI CARD

Continue accelerating.

(to Troi)

Counselor, at this point I'm open even to guesses about what we've just met.

TROI

(considers, then)
It... it felt like something beyond what we'd consider a 'life form'.

PI CARD

'Beyond'?

TROI

Very, very advanced, sir. Or... (considers) Or certainly, very, very different!

CONTINUED:

WORF

(with emphasis now) Sir, we're at warp nine point four.

TASHA

Hostile is now beginning to overtake us, sir.

PI CARD

Are you sure?

DATA

Hostile's velocity is already warp nine point six, sir. Shall I put them on main viewer?

PI CARD

(nods)

Reverse angle on viewer.

ANGLE INCLUDING MAIN VIEWER

VIEWER IMAGE SHIMMERS into reverse view, which is much the same as the forward view except for ONE BLINKING POINT OF LIGHT AT IMAGE CENTER.

DATA

Magnifying viewer image. ANOTHER VIEWER SHIMMER with the CENTER POINT OF LIGHT BECOMING THE SPINNING COALESCENCE seen earlier. It's still far away, tiny in size, but will grow in size during later SCENES.

VARIOUS ANGLES

as needed.

TASHA

Hostile's velocity now at nine point seven, sir.

PI CARD

Ops, inform Engineering we need more!

DATA

Engine room attempting to comply, sir. But they caution us...

CONTI NUED:

PI CARD

(interrupting; to Data)
Go to yellow alert! Data hits a control and the Yellow Alert ALARM SOUNDS FIVE TIMES. Then Picard turns to Tasha.

PI CARD

(to Tasha)

Arm photon torpedoes, Weapons Station. Place them on ready status.

TASHA

Torpedoes to ready, sir.

Picard is aware of the concerned glances received form Troi and Data.

WIDE ANGLE

The entire bridge suddenly SHUDDERS HARD and it brings startled looks to the faces of some of the bridge crew. Then the motion eases.

WORF

That was a design tremor, sir. A warning.

TASHA

Hostile now at warp nine point eight, sir.

WORF

Our velocity is only nine point five, sir.

DATA

Projection, sir. We may be able to match the hostile's nine point eight, sir. But at extreme risk.

TASHA

Now reading the hostile at warp nine point nine, sir. Picard stands, raising his voice to carry throughout the bridge.

CONTI NUED:

PI CARD

Attention bridge. Print-out message, urgent, to all decks. (selecting the right words)

All stations on all decks, make ready to detach ship's saucer section.

Some of the bridge crew is startled but all are soon putting their consoles in order for the move. Picard turns to Worf at 'conn' position.

PI CARD

(continuing)

You will command the saucer section, Lieutenant. Worf comes to his feet in protest.

WORF

I am a Klingon, sir. For me to seek escape while my captain goes into battle....

PI CARD

(interrupts hard) You are a Starfleet officer, Lieutenant.

WORF

(hesi tates, takes seat) Aye, sir.

PI CARD

(to bridge again)
Note in ship's log that at this
startime, I am transferring command
to the Battle Bridge.
(to Data)
Make the signal, Data.

Data touches a control and we HEAR (still preserved from surface ship days) the BUGLE CALL "BEAT TO QUARTERS" which continues REPEATING as all bridge crew members (except Worf) begin leaving their posts. While SUPERNUMERARIES arrive on the turbolifts, our bridge crew begins exiting the bridge.

FADE OUT.

PART TWO

FADF IN:

EXT. SPACE - THE ENTERPRISE (OPTICAL)

Still at high warp. We cannot see the image of the following "hostile" (which is not magnified in this

ANGLE).

PI CARD V. O.

Captain's log, stardate 42354.1. Preparing to detach saucer section.

INT. BATTLE BRIDGE

As the turbolift doors snap open, Picard and the others ENTER the smaller, sparse and functional Battle Bridge.

PI CARD V. O.

 \dots so that families and the majority of the ship's company \dots

INT. MONTAGE OF SAUCER SETS

Families, children, science technicians, etc., moving into safe areas.

PLCARD V.O.

(continuing) ... can seek relative safety while our vessel's stardrive, containing our Battle Bridge...

INT. BATTLE BRIDGE - VARIOUS ANGLES

Acquainting us with the smaller and more severe battle bridge, its configuration and positions. Picard is speaking the balance of his log entry to the microphone at his command position.

PI CARD

(continuing)

... and main armaments, will turn back and confront the mystery that is threatening us.
(turning to Tasha)
Lieutenant, your torpedoes must

Lieutenant, your torpedoes must detonate close enough to the hostile to blind it at the moment we separate.

CONTI NUED:

TASHA

Understood, sir.

PI CARD

Worf, this is the Captain....

INT. BRIDGE - EMPHASIZING LT. WORF

The young Klingon at the Captain's command station now.

WORF

Yes Captain?

PICARD'S INTERCOM VOICE

Begin countdown....

(touches panel control)

Mark!

EXT. SPACE - THE ENTERPRISE (OPTICAL)

Traveling through space for a moment, then photon torpedoes blasting out of the starship's aft tubes. The torpedo pattern disappears into the distance behind the vessel.

INT. BATTLE BRIDGE

All intent on what is happening as:

TROL

All decks acknowledging, sir.

DATA

Starship separation... six, five, four, three, two, one....

EXT. ENTERPRISE - ANGLES ON SEPARATION MECHANISM (OPTICAL))

As we see the largest of the assemblies begin to move, yawning open. Other mechanisms are doing their jobs too.... and THE MONOLITHIC STARSHIP DIVIDES INTO ITS TWO SECTIONS.... STARDRIVE AND SAUCER MOVING APART.

PI CARD V. O.

Ship's log, exact moment of separation, stardate 42354.22. As the Stardrive Section gets safely clear of the saucer, it begins turning, doubling back to face the "Q" menace. And now in the direction of that threat, we begin to see PHOTON EXPLOSIONS in the far, far distance.

INT. BATTLE BRIDGE - INCLUDING MAIN VIEWER

On which we see a tiny but SOMEWHAT LARGER IMAGE OF THE HOSTILE VESSEL in front of which the last few PHOTON DETONATIONS HAPPEN AND FADE AWAY.

TASHA

All torpedoes have detonated, sir.

PI CARD

(to Data)

Reverse power and hold this position.

DATA

(gives a surprised look) Reverse power...decelerating.

TROI

That will bring them here in just minutes, sir.

TASHA

Will we make a fight of it, Captain? If we can at least damage their ship....

PI CARD

(indicating viewer)
Lieutenant... are you recommending
we fight a life form that can do
all those things?
 (as Tasha hesitates)
I'd like to hear your advice.

TASHA

I... spoke before I thought, sir. We should look for some way to distract them from going after the saucer.

DATA

All forward motion stopped, sir.

PI CARD

(to Troi)

Commander, signal the following in all languages and on all frequencies: we surrender. State that we are not asking for any terms or conditions.

TROI

Aye, sir. All language forms and frequencies.

ANGLE ON MAIN VIEWER

Where the IMAGE OF THE HOSTILE is rapidly growing in size.

EXT. SPACE - U.S.S. ENTERPRISE (OPTICAL)

As the HOSTILE IMAGE rushes down on the starship, THE COALESCENT SHAPE OPENING UP INTO SOMETHING LIKE THE SHIMMERING GRID WE'VE SEEN, but now as if to enclose (and perhaps crush) the starship. A FURY OF SOUNDS like

CLANKING-SCREAMS OF METAL BEING STRESSED BEYOND ITS LIMITS.

INT. BATTLE BRIDGE - VARIOUS ANGLES

As the bridge and the entire Stardrive Section is SHAKEN ALMOST ANGRILY as the same CACOPHONY OF CLANKING-SCREAMS continues. All bridge crew cling to their seats until the SHAKING AND SOUNDS REACH A PEAK. As when "Q" first appeared, FLASHES OF LIGHT BLIND US and become:

INT. "Q" COURTROOM - EMPHASIZING PICARD, DATA, TROI, TASHA

It is an immense courtroom meant to reflect strength and power. (We'll discover that it dates back to the mid-21st Century post-atomic crisis era.) Both decor and legal procedures reflect the time when a desperate humanity, still wounded and bleeding from nuclear war, sought answers to its pain and problems through the merciless strength of a new form of dictatorial government representing neither capitalism nor communism. Our four starship people are in old, ragged and stained uniforms which 'demean' them as criminals. In comparison with the gleaming steel and glass of the rest of the courtroom, the Prisoner's Dock at which our people sit is made of rough-hewn, hard and ugly wooden benches. Suddenly, our Starfleet group is CAUGHT IN A HARSH GLARING SPOTLIGHT. Data, looking around with great curiosity, is the first to speak:

DATA

Historically intriguing, Captain. Very, very accurate.

PI CARD

(nods) Mid-21st Century, the post-atomic horror...

Interrupted by the SOUND OF A BELL, and CUT TO:

ANGLE INCLUDING MANDARIN-BAILIFF

Important, the MANDARIN-BAILIFF is not a fun figure. Despite the Asian robe and accent, he is an important authority figure—and his expression and actions underscore this. He caries a slim, portable view screen, the face of which contains scrolled information he will occasionally refer to. Now, as he nods to a Court Functionary who uses an ancient, oriental bell, DOLEFULLY CLANGING to gain attention.

MANDARIN-BAILIFF All present, make respectful attention to honored Judge!

ANGLE EMPHASIZING SPECTATORS

Some still arriving, chattering in excitement, having to be intimidated into silence by a 21st CENTURY SOLDIER, heavily armed. Picard waves in a way indicating Data, Tasha and Troi should not stand.

TROI

(quietly to Picard)
Careful, sir. This is not an
illusion or a dream.

PI CARD

But these courts happened in our past....

TROI

I don't understand either, but this is real. I can feel that!

OTHER ANGLES AS NEEDED

A 21st Century MILITARY OFFICER moving to our Starfleet group, leveling his automatic weapon toward them.

FUTURE MILITARY OFFICER Get to your feet, criminals! Our people ignore him too. "Mandarin-Bailiff" is CLANGING THE BELL again. Data sees something, indicates:

DATA

At least we are acquainted with the judge, Captain.

ANGLE ON JUDGE

The "judge's bench" (an appropriate 21st Century design on Chapman camera-crane) comes floating into the courtroom. Seated in it is "Q" (JUDGE), an arrangement which gives "his Honor" physical access to every part and corner of this courtroom. As he floats serenely over spectators' heads, suddenly there's the RATATATTAT of an automatic weapon.

ANGLE INCLUDING MILITARY OFFICER

Just completing FIRING a warning burst at the feet of Picard.

MILITARY OFFICER (screaming angrily)
Attention! On your feet, attention!

But Tasha pivoting in fast, taking the weapon and throwing the Officer crashing to the floor. Judge's "bench" (Camera Crane) brings "Q" INTO SCENE fast.

"Q" (JUDGE)
You are out of order! But he's speaking to the downed military officer, not to Tasha. Which turns out to be a sentence of death -- carried out by a pair of Soldiers who step in,

raising their automatic weapons, FIRING at the Officer lying on the floor. Spectators break into APPLAUSE as the Officer slumps and lies unmoving.

"Q" (JUDGE)
 (continuing)
The prisoners will not be harmed...
 (a glance at Picard)
Until they are found guilty, of course.

Still hovering over the fallen officer, "Q" indicates the body.

"Q" (JUDGE) (continuing) Dispose of that.

Picard has taken the automatic weapon from Tasha.

CONTINUED:

PI CARD

Can we assume you mean this will be a fair trial?

"Q" (JUDGE)
Yes, absolutely equitable. Picard hands the weapon to "Bailiff". "Q" (JUDGE) swings his "bench" to CENTER FRONT of the courtroom.

"Q" (JUDGE) (continuing to Mandarinbailiff) Proceed.

> MANDARIN-BAILIFF (refers to his portable viewscreen) (MORE)

MANDARIN-BAILIFF (cont'd) Before this gracious court now appear these humans to answer for the multiple and grievous savageries of their species. Judge's "bench" swings "Q" (JUDGE) in literally nose-to-nose with Picard.

"Q" (JUDGE) How plead you, criminal?

DATA

If I may, Captain....
 (gets a nod)

Objection, your honor. In the year 2016, the new United Nations declared that no Earth citizen could be made to answer for the crimes of their race or forbearers.

"Q" (JUDGE) Objection denied!

Followed by CLANGING OF BAILIFF'S BELL and CHEERS FROM THE SPECTATORS.

ANGLE EMPHASIZING "Q" AND PICARD

"Q" (JUDGE)

(continuing)

This is a court of the year 2049, by which time more 'rapid progress' had caused all 'United Earth' nonsense to be abolished.

CONTI NUED:

At which point Tasha comes to her feet very angry.

PI CARD

Tasha, no...

TASHA

I must...

(to "Q")

... because I grew up on a world that allowed things like this court. And it was people like these that saved me from it. I say that this so-called court should get down on its knees to what Starfleet is, what it represents...

ANOTHER ANGLE (OPTICAL)

And "Q" (JUDGE) flies INTO SCENE, gesturing toward Tasha as he did earlier to Conn on the bridge... resulting in the same FLUTTERING ELECTRIC BLUE WAVE THAT ENVELOPES HER. As Tasha goes rigid, frozen, Data supports her, I owers her form gently to the floor as:

TROI

(shouting to "Q")
You barbarian! That girl....

"Q" gestures and the same FLUTTERING ELECTRIC BLUE WAVE ENVELOPS HER TOO. Picard Leaps in, keeps her frozen, rigid form from crashing down.

MANDARIN-BAILIFF Criminals keep silence!

ANGLE ON PICARD

bending over Tasha, then to "Q":

PI CARD

You've got a lot to learn about humans if you think you can torture us or frighten us into silence.
(to Data)
Are they still alive?

DATA

Uncertain. Lieutenant Graham was when our medics thawed him out.

CONTINUED:

"Q" (JUDGE) glides in closer on his "bench".

"Q" (JUDGE)
You will answer the charges!

PI CARD

Or what? Or this, or worse? Or death? I suggest you take a better look at human history. Spectators have begun GRUMBLING over Picard's failure to answer "Q".

"Q" (JUDGE) You are charged, criminals. How plead you? PI CARD

Just a moment ago, you promised "the prisoners will not be harmed." We plead nothing so long as you break your own rules. LOUDER GRUMBLING from the Spectators now.

"Q" (JUDGE)

I suggest you center your attention on the trial, Captain. It may be your only hope.

PI CARD

And I suggest you now may be having second thoughts about this trial! You're considering that if you conduct it fairly, which was your promise, you may lose.

"Q" (JUDGE)

(Laughs)

Lose?

PI CARD

Yes, even though you're judge, and prosecutor...

"Q" (JUDGE)

(nods) And jury.

CONTI NUED: (2)

PI CARD

(considers it; nods)

Accepted... so long as you keep to

your agreement.

(indicates Troi and Tasha)

And assaulting prisoners is hardly

a fair trial.

OPTICAL ANGLE ON "Q" (OPTICAL)

Seems to be considering it. Then he looks downward, indicates.

"Q" (JUDGE)

This is a merciful court.

"Q" waves his hand DOWNWARD TO WARD TROI AND TASHA AND A RIPPLE OF LIGHT plays over the two women, UNFREEZING THEM.

ANOTHER ANGLE "Q" (JUDGE) The court very disorderly now with some spectators standing on their benches SHOUTING as an annoyed "Q" brings his "bench" up hovering over the heads of everyone.

"Q" (JUDGE) (greatly AMPLIFIED)

SILENCE! The order is so LOUDLY AMPLIFIED that it comes near to shaking the entire courtroom structure. The spectators bite off their words and sink frightened into their seats. We notice "Q" throwing a glance toward Picard to see if the Captain is properly impressed. Then the "bench" is lowered to allow "Q" to face Picard again.

"Q" (JUDGE)
 (continued)
Continuing these proceedings, I
must caution you that legal
trickery is not permitted. This is
a court of fact!

CONTI NUED:

PI CARD

(same words; same time) ... court of fact!

(nods)

We humans know our past, even when we're ashamed of it. I recognize this court system as the one which agreed with Shakespeare's suggestion -- "Kill all the lawyers".

"Q" (JUDGE)

(nods)

Which humans did.

PI CARD

Which led to the rule: "Guilty until proven innocent".

"Q" (JUDGE)
Of course. Bringing the innocent to trial would be unfair.
(leaning in; voice amplified)

YOU WILL NOW ANSWER TO THE

GRI EVOUS SAVAGERY CHARGE AGAINST

HUMANI TY.

PI CARD

We'll be happy to answer specific charges. "Grievous savagery" could mean anything.

"Q" (JUDGE)

(interrupting)

Obviously it means causing harm to fellow creatures!

PI CARD

Such as you did when you froze a member of our bridge crew? Will you be joining us in the dock here?

"Q" (JUDGE)

You fool. Are you certain you want a full disclosure of human ugliness?

(to Mandarin-Bailiff)
So be it! Present the charges.
Mandarin-Bailiff refers to his
portable view screen, then steps
forward and presents it for
Picard's examination.

CONTINUED: (2)

MANDARI N-BAI LI FF

Criminal, you will read the charges to the court.

Picard takes the parchment, glances through some amount of it. Then he looks up.

PI CARD

I see no charges against us, your honor.

"Q" (JUDGE)

(pounds "bench top") Criminal, you are out of order!

Soldiers move in, unslinging automatic weapons, of which the barrels of two of them are now placed against Troi's and Data's heads.

FADE OUT.

PART THREE

FADE IN:

INT. "Q" COURTROOM - WIDE ANGLE

Action continuing from where it ended. The gun barrels are now pressing even closer to Troi and Data's heads as:

"Q" (JUDGE)

Sol di ers. . .

(indicates guns)
... you will press those triggers if this criminal answers with any word other than "guilty"...

CLOSER ANGLE

The Soldiers CLICKING FIRING ACTION TO FULL COCK. "Q" turns to Picard.

"Q" (JUDGE) Criminal, how plead you? Picard takes his time, looking to his people, the

Soldiers holding the guns at their heads, then to "Q". He seems to be taking too much time, and one of them shifts his weight, the other begins grasping his weapon even more firmly. Then:

PI CARD

Guilty...

Picard's people can't help but show relief and even the soldiers lighten up their stance and their grip on the weapons, until:

PICARD (continuing)
... provisionally so.

Surprised by this "add on", the Soldiers begin bringing their guns in close again, looking for guidance to "Q" who looks like he could decide either way. After considering it for a moment:

"Q" (JUDGE)
The Court will hear the provision.

CONTI NUED:

PI CARD

We question whether this court is abiding by its own trial instructions. Do I have permission to have Commander Data repeat the record?

"Q" (JUDGE) If this is legal trickery...

PI CARD

Your own words, your Honor.
(to Data)
Exactly what followed his Honor's statement that the prisoner would not be harmed?

EMPHASIZING DATA

Taking a moment to consult his memory, then:

DATA

Yes, sir. The Captain has asked the question...
(in Picard's VOICE)
"Can we assume this will be a fair trial?"
(in Data VOICE)

And in reply, the judge stated...

OTHER ANGLES

as Data goes on.

DATA (continuing in "Q"'s VOICE)

"Yes, absolutely equitable."

"Q" (JUDGE) Unacceptable testimony, entirely unacceptable...!

CONTI NUED:

PI CARD

If your Honor pleases, there is a simple way to clear up this disagreement.

(waits until he has "Q"'s attention)

(MORE)

PICARD (cont'd)
We agree there is evidence to support the court's contention that humans have been murderous and

dangerous.

(moves in closer to "0")
I say "have been" ... and therefore
we will respectfully submit to a
test of whether this is presently
true of humans.

"Q" (JUDGE)

(suddenly alert)

I see, I see.

(an idea forming)
And you petition the Court to
accept you and your comrades as
proof of what humanity has become.

PI CARD

There should be many ways we can be tested. We have a long mission ahead of us...

"Q" (JUDGE)

Another brilliant suggestion, Captain. But your test hardly requires a 'long mission'.

(Laughs)

Your immediate destination offers more challenge than you can possibly imagine. Yes, yes, this Farpoint station will be an excellent test of human worth. Picard, like the others, is now becoming just a bit concerned. What does lie ahead of them on Farpoint Station?

ANGLE INCLUDING MANDARIN-BAILIFF

with "Q" nodding to him as the Bailiff stands, raising his voice.

MANDARIN-BAILIFF Stand respectfully. All present, respectfully stand!

WIDE ANGLE

Spectators standing. Picard and his people coming to their feet too.

EMPHASIZING "Q" AND PRISONERS (OPTICAL)

as "Q" moves his bench into position.

"Q" (JUDGE)

This trial is adjourned to allow the criminals to be tested. The Mandarin-bailiff LOUDLY CLANGS HIS BELL.

MANDARIN-BALLIFF

This honorable court is adjourned!

There is a smile coming onto the face of "Q" as he turns to Picard.

"Q" (JUDGE)

Captain, you may find you are not nearly clever enough to deal with what lies ahead for you. It may have been better to accept sentence here.

"Q" WAVES TOWARD THEM, PRODUCING THE BLINDING LIGHT

EFFECT we've seen before -- and the EFFECT BECOMES:

INT. BATTLE BRIDGE

Picard and the others now in their normal garb and at their regular stations, all beginning to register their realization of where they now are.

ANGLES EMPHASIZING DATA, TROI, AND TASHA

Reacting to where they now find themselves. Data turns to the Ops position.

DATA

Uh... what is present course, Ops? The OPS OFFICER Looks at Data, surprised.

0PS

(to Data)

It's exactly what the Captain ordered, sir. Direct heading to Farpoint Station.

CONTI NUED:

Data has reviewed his console readings during this, turns to Picard:

DATA

Confirm we are on that heading, sir.

OPS

(to Data)

Know anything about Farpoint? It sounds like a fairly dull place.

PI CARD

Actually, Ops, I've heard just the opposite.

Picard, Data, Troi and Tasha exchange looks, then settle back.

EXT. SPACE - LONG SHOT - PLANET (OPTICAL)

moving in on a yellowish ball of a planet glowing against the black backdrop of starry space in the reflected light of its sun. There is some cloud layer. At this distance, the planet's land masses are vague and indistinct.

RIKER'S VOICE Personal log, Commander William Riker, Star Date 42354.4, at Farpoint Station.

CLOSER - ON THE PLANETS AND THE USS HOOD (OPTICAL)

An older class starship (the USS Hood) lies in geosynchronous orbit above the planet.

RIKER'S VOICE

... U.S.S. Hood has dropped me off at Farpoint Station where I await the arrival of the new U.S.S. Enterprise...

CLOSER - ON THE OLD CITY/STATION (SPEC. FX)

AN AERIAL VIEW of the small, obviously old Bandi city connected to the modern sprawling spaceport/station, both set in the middle of a harsh and forbidding landscape. This is Farpoint Station. CAMERA PUSHES IN on the Old City portion.

CONTI NUED:

RIKER'S VOICE

... to which I have been assigned as first officer. Meanwhile...

INT. OLD CITY CORRIDOR - PANNING RIKER

Commander William T. Riker approaching the door leading to the office at Farpoint's Administrator.

RIKER'S VOICE

... I have been asked to visit the office of Farpoint Station's Administrator.

INT. ZORN'S OFFICE - OLD CITY - DAY - ANGLE ON RIKER AND ZORN 69

Riker ENTERING, crossing to an elegant, unusually shaped desk where ZORN, the station Groppler (administrator) rises and (unused to handshaking) at first offers the wrong hand, then gets the procedure straightened out with MUMBLED APOLOGIES. As with all the Bandi, Zorn is tall, skinny, rather greylooking -- appears to be sixtyish (as do all the Bandi, including the young ones.)

70RN

I thought you might like to know, Commander Riker, that we've still no word from your vessel. But, I trust we have made your waiting comfortable?

RI KER

Luxurious is more like it. Would it seem ungrateful if I ask for some information?

ZORN

Anythi ng!

RI KER

Fascinating how in the midst of an old city like this, you've built a completely modern tritanium and duraglass space station. Your energy supply must be as abundant as I've heard.

CONTI NUED:

ZORN

Geothermal energy is the one great blessing of this planet. I'll have all the details of that sent to your quarters. **RIKER**

Thank you. But it still seems incredible how you've built this station so rapidly and so... so perfectly suited to our needs. Pushes a desk top bowl of fruit toward Riker.

ZORN

Would your care for an Earth delicacy, Commander?

RI KER

Well, if there's an apple there...

There isn't and we can SEE that this disappoints Zorn.

RIKER

(looking up; continues)
It doesn't matter... what I was
saying was...
 (sees something out of
 SCENE)
Well, I'll be damned!

CAMERA PANS RIKER

as he steps to the far end of Zorn's desk where ANGLE REVEALS a second bowl of fruit. Riker picks an apple from it.

ZORN

Ah... ah yes, there was another selection here...

RI KER

(perpl exed)

Zorn, I would have sworn it wasn't here a moment ago.

ZORN

And does your failure to notice it make it unwelcome?
(smiles)

The same with Farpoint Station, Commander.

CONTI NUED:

ZORN (CONT'D)

We hope a few easily answered questions about it won't make Starfleet appreciate it less.

Riker eyes Zorn thoughtfully, then takes a bite out of the apple. He chews, then:

RIKER

I'm sure it won't, sir.
 (raises apple up)
And this is delicious. Thank you.
 (crossing to door)
Good morning, Groppler Zorn. He is
EXITING even as Zorn levers himself
out of his own chair.

70RN

Good morning.

The door closes behind Riker, and Zorn turns around angrily.

ZORN

(continuing)

You've been told not to do that. Why can't you understand? It will arouse their suspicions.

As he speaks, CAMERA ANGLE WIDENS TO REVEAL clearly that there is no one else in the room, nor does he appear to be speaking into any sort of communication device. He seems to be talking to the walls.

ZORN

(continuing)

... and if that happens, we will have to punish you. We will, I promise you. We must! No reply that we can hear. Is this man mad?

CUT TO:

INT. FARPOINT FOYER

In considerable contrast to Zorn's old city office we just left, this structure has a "starbase" look with its dazzling tritanium and glass construction. The few people in sight are Starfleet personnel. ENTERING FOREGROUND are DR. BEVERLY CRUSHER and her fifteen-year-old son WESLEY.

CONTI NUED:

Like most other humans of this century, she doesn't look her age. Although forty years old, she looks hardly more than thirty. Her attractiveness is underscored by a naturally provocative walk -- the woman can't help it. This is counterbalanced by her quick intelligence and her professional knowledge and skill as a physician.

Her son, Wes, has that same quick intelligence, multiplied by four. That lively brain is ensconced in the body of a perfectly normal boy with moderate good looks, a cheerful personality, but with considerable maturity for someone his age.

ANOTHER ANGLE

Riker ENTERS SCENE behind them and hurries to catch up. He calls:

RIKFR

Doctor Crusher...

WESLEY

Mother, it's Commander Riker.

Beverly slows, lets Riker walk along with them. We see that despite her attractive face and form, she is naturally dignified and a bit reserved with new acquaintances like Riker.

RIKFR

And hello to you, Wesley. Enjoying Farpoint Station?

WESLEY

(happi I y)

Yes, sir.

Riker smiles at the boy. It's clear he approves of this polite and likeable kid. Then he becomes aware that Beverly has not answered his greeting and is waiting.

RI KER

Saw you and thought I'd join your stroll, if I may.

BEVERLY

Actually, we're about to do some shopping.

Riker throws her a look. Is she rejecting the offer of his company?

CONTI NUED:

RI KER

I've been meaning to visit the mall myself. If I'm welcome?

BEVERLY

Of course.

She moves toward an exit door. Wes has been looking from one to the other of them, interested in what they've said... and not said.

INT. FARPOINT SHOPPING MALL - DAY

The ANGLE suggests a covered, airy mall with flowers and trees -- many of them Earth types but with a scattering of alien vegetation too. It is a spacious walkway with a number of pleasant shops and booths. In b.g. we SEE Bandi natives of this world, a tall and greyish life form, quiet and overly polite. Beverly, Wesley and Riker move down a line of shops.

CLOSER - BEVERLY, WESLEY, RIKER

as they walk, Wes continuing to eye the two adults. Then:

WESLEY

If you're wondering about Mom, Mister Riker, she's isn't actually unfriendly. She's just shy around men she doesn't know. Beverly is startled; Riker amused.

BEVERLY

Wesley...!

(swallows her annoyance;

to Riker)

I believe that means he would like us to be friends.

RI KER

(gri ns)

I'm willing, Doctor.

(more serious)

And although we're not officially part of the Enterprise yet, I thought there might be something useful we could do while we wait.

CONTI NUED:

Beverly stops at a table in front of a shop selling exotic materials. The modest selections of cloth are lined up on the table, some draped for best effect. Beverly looks over them critically, feeling weight and texture. The Bandi SHOPKEEPER has stayed at the rear of the booth.

BEVERLY

"Useful"? How and what, Commander?

RI KER

Investigating some things I've noticed here, Doctor. The last was a piece of fruit... Beverly has frowned over a particularly pretty piece of material which she holds up for the shopkeeper to see.

BEVERLY

Would this be available in emerald green?

The Bandi Merchant smiles, nods and takes the bolt of cloth INTO A SMALL CLOSED OFF AREA BEHIND. Wes watches the merchant go as Beverly turns to look at Riker appraisingly.

BEVERLY

(continuing)

I'm sure, Commander, there are reasons for a first officer to want to demonstrate his energy and alertness to a new captain. But since my duty and interests are outside the command structure...

The Bandi Merchant comes quickly with the bolt of cloth -- now emerald green -- interrupts Beverly by holding it up for her approval.

RI KER

Isn't it nice he happened to have the right color?

Beverly glances sharply at Riker, suppressing a somewhat chagrined look.

CONTINUED: (2)

BEVERLY

(to Merchant)

Thank you. I'll take the entire bolt. Charge it to Beverly Crusher, Chief Medical Officer, USS Enterprise.

The Merchant nods, ticks the information off on a flat little gadget that dangles from his belt, hands her the bolt of cloth.

ANOTHER ANGLE - DOLLYING WITH BEVERLY, RIKER, WESLEY

as they walk away, Riker enjoying the look that's come onto her face over this incident.

RI KER

Let's see, where were we?

BEVERLY

I was accusing you of inventing work in order to curry favor with your new captain. I apologize.

WESLEY

Finding the exact right color took him only about twelve seconds, Mom.

They stop a little distance off and look back toward the shop.

BEVERLY

Maybe this is something Jean-Luc Picard will want looked into.

RI KER

Jean-Luc? You know Captain Picard?

WESLEY

(proudly)

When i was iittle, he brought my father's body home to us.

Riker is startled but Beverly only smiles, fondly pats her son's head.

CONTI NUED:

BEVERLY

Yes, Wes, Long, Long ago.

(to Riker)

Shall we continue the walk? I'd like to know you better, Mister Riker.

CUT TO:

INT. FARPOINT LOUNGE - DAY - ON GEORDI AND MARKHAM

LT. GEORDI LaFORGE and ENSIGN SAWYER MARKHAM are in the small, comfortable lounge area. Markham is a likeable young man, enthusiastic, energetic. He is still inclined to shoot from the hip rather than consider before speaking, but he is a capable (and very new) graduate of the Academy. We SEE Geordi at first only from behind, and we may routinely register the fact he is black.

MARKHAM

Where is she? They say she's never late -- not since the old burrhog took over the captain's chair.

RIKER'S VOICE You wouldn't be talking about the Enterprise, would you, Ensign Markham?

WI DER ANGLE

The two young men turn around sharply to find Riker has come up behind them. The most important thing we notice about Geordi is that he wears a strange flattish device (like futuristic goggles) over his eyes. Although he is technically blind, his head always turns toward the person speaking to him because he can, in fact, see as well or better than anyone through the use of the visual prosthesis. As they realize that Riker is a senior officer, both young men straighten to attention.

GEORDI /MARKHAM

Sir. Yes, sir.

Riker smiles at the ingrained and traditional response of the recent Academy graduate.

RI KER

You can stand at ease, gentlemen. We're not on the Enterprise yet.

CONTINUED:

MARKHAM

You know we're assigned to her, sir.

RI KER

(extending his hand)
Riker. I'm slated to be First
Officer.

(they shake hands)
I read the service records on all new personnel on the trip out.
Excellent academic record at Starfleet Academy, Mister Markham.

MARKHAM

Thank you, sir.

RI KER

And you, Mister LaForge. Captain Dreyer praised your performance on the Hood. Why did you request transfer to the Enterprise?

GEORDI

Who wouldn't, sir? The biggest, newest, fastest starship in the fleet --

RIKER

Commanded by the best burrhog in the fleet. Right, Mister Markham?

MARKHAM

(sheepi shl y)

Yes, sir.

RI KER

(grins)

I've already forgotten who used those words.

GEORDI

Shouldn't we have heard something from her by now, sir? A BANDI WOMAN approaches:

BANDI WOMAN

Commander Riker?

RIKER

Yes?

CONTINUED: (2)

BANDI WOMAN

The Enterprise has been picked up on our monitors, sir. I should tell you, sir, it is only the Stardrive Section. All three crewman are surprised to hear this.

RI KER

(to Woman)

What about the Saucer Module?

BANDI WOMAN

We've received no explanation, sir. But the captain signals that you're to beam up immediately.

GEORDI

(to Markham)

Our new captain doesn't waste time.

RI KER

A good rule for all of us to follow, gentlemen.

Riker touches his communicator. His VOICE now 'treated' to indicate he is transmitting. (This will be standard communicator format.)

RI KFR

(continuing)

Enterprise, this is Commander Riker on Farpoint. Standing by to beam up.

TRANSPORTER EFFECT (OPTICAL)

FADE OUT.

PART FOUR

FADE IN:

EXT. SPACE (OPTICAL)

The Enterprise stardrive module in orbit of the Farpoint planet.

INT. STARDRIVE TRANSPORTER ROOM - ANGLE ON PLATFORM (OPTICCAL)

As Riker BEAMS IN. Lieutenant Tasha Yar of Security is there, waiting until Riker is fully materialized, then:

TASHA

Lieutenant Yar of Security, sir. Captain Picard will see you on the Battle Bridge.

Riker was prepared to shake hands but Tasha is already leading the way toward the turbolift.

INT. TURBOLIFT

As Riker follows her inside, she speaks quietly toward the controls:

TASHA

Battle bridge.

The doors snap closed and the lift moves. Riker looks Tasha over, waiting, then:

RI KER

With the saucer gone, can I assume something interesting happened on your way here?

TASHA

I'll let the captain explain, sir.

INT. BATTLE BRIDGE - ANGLE ON PICARD

He is seated in the command chair with Data and a couple of other crewpersons at their stations.

DATA

We are cleared into the standard parking orbit, sir.

CONTI NUED:

PI CARD

(nods)

Make it so.

The bridge turbolift doors open, Riker ENTERS the bridge after Tasha, follows her to Picard.

TASHA

Commander Riker, sir.

RIKER

Riker, W.T., reporting as ordered, sir.

Picard takes his time, looking Riker over and then offering his hand.

PI CARD

I really didn't expect to welcome you to half a starship, Riker. (to Tasha) Is the viewer ready?

TASHA

All set up, sir.

PI CARD

(to Riker)

We'll first bring you up to date on a little...

(MORE)

PICARD (cont'd)
"adventure" we had on our way here,
Commander. Then we'll talk.

TASHA (to Riker) This way, sir.

True, Picard does not waste time. Tasha is already leading Riker toward a viewer at the aft section of the Battle Bridge.

ANGLE ON AFT VIEWER

as Tasha motions Riker to the seat, turns the VIEWER ON. The VIEWER SHOWS A SHOT FROM EARLIER WHEN "Q" (ELIZABETHAN) HAD APPEARED AND IS TALKING TO Picard. The VOICES ARE FAINT and Riker leans in, riveting attention to the bridge record.

ANGLE ON PICARD AND DATA

as the android officer turns toward the captain.

CONTINUED:

DATA

(interrupting)
Message from the Saucer Module. It
will arrive here in fifty-one
minutes, sir.

PI CARD

Inform them we'll hook up as soon as they arrive.

Picard stands, crosses past Tasha on his way to the turbolift.

PI CARD

(to Tasha)

Bring him to my Ready Room when he's done there.

Picard EXITS via turbolift.

ANGLE ON RIKER

Where VIEWER SHOWS ANGLE ON THE "Q" GRIDWORK STRETCHES OVER THE HEAVENS, THEN SHOT OF "Q" (21st CENTURY). Riker TURNS AWAY FROM VIEWER TOWARD CAMERA as he looks at the crewpersons on the bridge. He speaks to no one in particular.

RI KER

He calls that "a little adventure"?

INT. BATTLE BRIDGE READY ROOM

Picard at a viewer going over a rather complex screen of formulas. A KNOCK at the door, he turns the viewer off.

PI CARD

Come.

Riker ENTERS, crosses to where the captain indicates he's to sit. He does so, looking at Picard. Then:

RIKER

Wow!

PI CARD

(Laughs, nods)

Exactly.

CONTINUED:

RI KER

This "Q", sir... is he crazy? I mean, seriously?

PI CARD

Seriously, does it really matter how we judge them? We're dealing with something that can juggle starships as if they were pebbles.

RI KER

It's a rather astonishing "little adventure" you've had, Captain.

PI CARD

(snaps)

The issue isn't what we call it, Commander. The important thing is we can be dead certain... accent on dead... that "O" wasn't joking. We're alive only because we were placed on "probation", a very serious kind of "probation".

Over which we have heard a CHIME SOUND.

PI CARD

(continuing)

Go.

DATA'S VOICE

The Saucer Module is now entering orbit with us, sir.

PI CARD

Acknowledged. Commander Riker will conduct a manual docking. Picard out.

RI KFR

Sir?

PI CARD

You've reported in, haven't you? You are qualified?

RI KER

Yes, sir.

PI CARD

Then I meant now, Mister Riker. Riker jumps to his feet, EXITS. CAMERA PANS to Picard

whose expression now relaxes. He's not too unhappy with what he's seen of his new first officer so far.

EXT. SPACE - SAUCER SECTION, BATTLE SECTION (OPTICAL)

As before, the Saucer Section is above and ahead of the battle section. The battle section is SLOWLY moving ahead toward the Saucer Section for link-up.

INT. BATTLE BRIDGE - FULL SHOT

Riker at the conn, concentrating. Tasha and Data are studying him, privately evaluating this new man.

DATA

You say you will be doing this manually, sir? No automation?

RIKFR

As ordered.

EMPHASIZING RIKER

He's making a couple of calculations, glancing up at the viewscreen.

ANGLE ON VIEWSCREEN (OPTICAL)

The rear end of the saucer is moving closer, but it is still high.

EMPHASIZING RIKER

RI KER

(to Data at Conn)
Two percent rise. Up angle
adjustment three degrees. Maintain
docking speed.

Ops and conn positions AD LIB repeats of Riker's orders.

EXT. SPACE - SAUCER AND BATTLE SECTION (OPTICAL)

The battle section is seen rising, angling forward slightly, still moving slowly toward the saucer.

INT. BATTLE BRIDGE - EMPHASIZING RIKER

glancing at the O.S. viewscreen, works his console again.

RIKER

Level her out. Maintain docking speed. Docking crew, prepare for reconnection.

EXT. SPACE - ANGLE ON SAUCER AND BATTLE SECTION (OPTICAL)

The two are level now, quite close together, the battle section still moving slowly forward.

INT. BRIDGE - ANGLE ON RIKER

Riker looks up at the viewscreen again.

ANGLE ON VIEWSCREEN (OPTICAL)

The saucer looms in the viewscreen -- everything is level, the docking section is dead ahead -- we are still moving forward.

CLOSE ON RIKER

He makes a couple of quick entries on his console.

RI KER

All stop. Her inertia should do the job now.

EXT. SPACE - SAUCER AND BATTLE SECTION (OPTICAL)

The two glide together smoothly.

INT. BRIDGE - WIDE SHOT

Riker hits a couple more tabs on his panel as:

RI KER

Rejoin Lock-up... now.

EXT. SPACE - FINAL HOOK-UP (OPTICAL)

The reverse of disconnecting SHOTS we saw earlier -- huge STARDRIVE SECTION and SAUCER MODULE MECHANISMS MAKING FINAL HOOK-UP.

EXT. ENTERPRISE IN ORBIT (OPTICAL)

The docking complete.

INT. TURBOLIFT

Riker with Data, Tasha, and others. The time this takes is indicative of the size of this new Enterprise.

CONTI NUED:

RI KER (V. O.)

Enterprise log, First Officer entry. Ship's modules rejoined, stardate 42354.71 with command now transferred back to the main bridge.

Riker looks up to see Tasha is watching him. Then:

TASHA

Neatly done, sir.

RIKER

I don't i magine many mistakes happen under Captain Picard.

TASHA

No sir, they don't.

INT. BRIDGE

As the turbolift arrives. Lt. Worf crosses toward it, intercepts Riker.

WORF

I'm Lieutenant Worf, sir. Captain Picard requests you come immediately to his quarters. (MORE) WORF (cont'd)
Having had little more than a
glance at this main bridge, Riker
turns and re-enters the turbolift.

INT. PICARD'S CABIN

Much larger and more comfortable than the small battle Ready Room we were in earlier. Picard is there, turning as he hears a KNOCK:

PI CARD

Come!

Riker ENTERS.

PI CARD

(continuing)

A fairly routine maneuver but you handled it quite well.

RI KER

Thank you, sir. I hope I show some promise.

CONTI NUED:

An exchange of looks between the two. Clearly, Riker is annoyed by this "faint praise" kind of welcome. Picard leads the way to a setting for coffee.

PI CARD

Some coffee.

RIKER

No thank you, sir.

PI CARD

(pours himself a cup)
And now I have a kind of "what sort of second-in-command have I inherited?" question.

RI KER

Yes sir, I thought you might.

There's nothing disrespectful in Riker's tone of voice, but he does leave an impression that he's not to be walked on either.

PI CARD

I noticed in your envelope that Captain DeSoto thinks very highly of you.

(MORE)

PICARD (cont'd)
One curious thing, however, you refused to let him beam down to Altair IV?

RI KER

In my opinion, sir, Altair IV was too dangerous to risk exposing the captain.

PI CARD

I see. A captain's rank means nothing to you.

RIKER

Rather the reverse, sir. A captain's life means a great deal to me.

PI CARD

Let me postulate something here, Mister Riker. Isn't it just possible that you don't get to be a starship captain without knowing when it's safe to beam down or not? Isn't it a little presumptuous for a first officer to second guess his captain's judgment?

CONTINUED: (2)

RI KER

Permission to speak candidly, sir?

PI CARD

Al ways.

RIKER

You've been a first officer yourself. You know that assuming that responsibility must, by definition, include the safety of the captain. I have no problem with following the rules you lay down. But under no circumstances will I compromise your safety. If you have a problem with that, sir, you can put me back on the Hood before she leaves.

PI CARD

You don't intend to back off that position?

RI KER

No, sir, I can't.

Picard takes another beat to study him carefully, then:

PI CARD

One further thing... a special favor I have to ask of you.

RI KER

Anything, sir.

PI CARD

Using the same kind of strength you showed with Captain DeSoto, I'd appreciate it if you can keep me from making an ass of myself with children.

RIKER

Sir?

PI CARD

I'm not a family man, Riker, and yet, Starfleet has given me a ship with children aboard.

RI KER

(nods)

Yes, sir. And families...

CONTINUED: (3)

PI CARD

And I don't feel comfortable with children. But, since a captain needs an image of "geniality" toward the little monsters, you're to see that's exactly what I project.

RI KER

Aye, sir.

For the first time, Picard smiles, extending his hand. We see he's surprisingly warm when he wants to be. Riker takes Picard's hand for a firm and friendly handshake.

PI CARD

Welcome to the Enterprise, Mister Riker.

INT. ENTERPRISE BRIDGE

as Riker steps out of the turbolift. He stops, takes in the size of his compared to the Battle Bridge. The Klingon Lieutenant is at the conn position. He turns, seeing Riker:

WORF

Yes sir, Commander? Riker crosses in, shakes hands.

RI KFR

Thank you, Lieutenant. Is Commander Data on duty?

WORF

Commander Data is on a special assignment, sir. He's using our shuttlecraft to transfer an admiral over to the Hood.

RI KER

An admiral?

WORF

He's been aboard all day, sir, checking over medical layout.

RI KER

Why the shuttlecraft? Can he just beam over?

CONTI NUED:

WORF

I suppose he could, sir. But the admiral's a rather remarkable man.

INT. ENTERPRISE CORRIDOR - ANGLE AT INTERSECTION

DATA'S VOICE

But, sir, the transporter could have you on the Hood in a matter of seconds, Admiral. Data and the admiral ENTER SCENE at the intersection.

The admiral is very old with an almost transparent look.

ADMI RAL

Have you got some reason to want my atoms scattered all over space?

DATA

No sir. But at your age, sir, I thought you shouldn't have to put up with the time and trouble of a shuttlecraft. The admiral stops. Facing Data, he draws himself. up as straight as he can. His voice is crotchety and trembly -- and fiercely stubborn.

ADMI RAI

My age? Hold it right there, boy, what about my age?

DATA

Sorry, sir. If that subject troubles you...

ADMI RAL

Troubles me? What's so damned troubling about not having died? How old do you think I am?

DATA

One hundred forty-seven years, Admiral. According to Starfleet records.

ADMI RAL

Explain how you remember that so exactly.

DATA

I remember every fact I am exposed to, sir.

CONTI NUED:

The admiral peers at him closely, scowling.

ADMI RAL

I don't see any points on your ears, boy, but you sound like a Vulcan.

DATA

No, sir. I am an android.

ADMI RAL

(snorts) Almost as bad. DATA

(at a loss, but still

respectful)

I thought it was generally accepted, sir, that Vulcans are an

advanced and most honorable race.

The admiral stares at him a moment, his severe blue eyes gentling and his feisty scowl fading. He pats Data's sleeve and nods slightly.

ADMI RAL

They are, boy. They are. And also damned annoying at times.

DATA

Yes, sir.

As they move away, Data gently assisting the old man:

ADMI RAL

This is a new ship, boy, but she's got the right name. Remember that.

DATA

I will, sir.

ADMI RAL

You treat her like a lady. (beat, quietly)

She'll always bring you home...

FADE OUT.

PART FIVE

FADE IN:

EXT. SPACE (OPTICAL)

Both the Enterprise and the Hood in orbit close together. CAMERA ANGLE shows how much LARGER the Enterprise is.

INT. SICKBAY

Beverly is wearing medical "blue" -- or whatever color Science personnel are going to be assigned. She steps toward a LARGE VIEWSCREEN which comes on, showing readouts indicative of the status of the ship's medical facilities. BEVERLY

Show me the results of Captain Picard's most recent physical examination.

The screen promptly BEGINS TO FLASH UP PRINTED INFORMATION, followed by X-Ray type shots, etc. Beverly studies it for awhile.

PICARD'S VOICE Already at work, Doctor?

ANOTHER ANGLE

As Beverly turns to find Captain Picard ENTERING. She nods in answer to his question.

BEVERLY

Yes, on a subject that's very important to this mission, Captain. (unhurriedly to computer)
Screen off.

The screen GOES DARK.

PI CARD

I wanted to say "welcome aboard."

CLOSER ANGLE - BEVERLY AND PICARD

As if they're appraising each other, then:

CONTINUED:

BEVERLY

Thank you, Captain.

PI CARD

And I thought I should talk to you very personally about your assignment here.

CLOSER TWO SHOT

As Beverly nods, waits for him to continue.

PI CARD

(continuing)

I wanted you to know I protested your posting to the Enterprise.

BEVERLY

Oh? Do you consider me unqualified?

PI CARD

Hardly. Your service record shows you exactly the kind of CMO I'd want.

BEVERLY

Then you must object to me personally. Has it to do with our last meeting?

PI CARD

I'm trying to be considerate of your feelings, Doctor Crusher. For you to serve with a commanding officer who would continually remind you of such a terrible personal tragedy...

BEVERLY

(annoyed; snaps)
If I had any objections to serving with you, I wouldn't have requested this assignment, Captain.

PI CARD

You requested this posting? He turns to exit. Beverly stirs, and her next words stop him.

CONTI NUED:

BEVERLY

Captain. My feelings about my husband's death will have no effect on the way I serve you, this vessel, or this mission. Picard gives it a moment's thought, extends his hand.

PI CARD

Then, welcome aboard, Doctor. I'm pleased to have you here. Beverly allows only a perfunctory handshake.

BEVERLY

Thank you. And now, if I can return to my duties...

It is clear that Picard wanted to say more but she has neatly blocked any further conversation.

PICARD
(uncomfortably)
Well... as I said, "welcome Aboard".

She doesn't respond further and he has no choice but to turn and exit.

EXT. SPACE - ENTERPRISE AND HOOD IN ORBIT (OPTICAL)

Again, EMPHASIZING the considerable difference in the sizes of the two starships as we SEE that the USS Hood is PULLING AWAY, LEAVING ORBIT.

INT. BRIDGE - ANGLE ON RIKER

He is standing before the huge viewscreen. Behind him is the young Klingon, Worf, at the conn position with the rest of the bridge stations only nominally manned. Set in geosynchronous orbit over the planet, the Enterprise requires minimal monitoring at this time.

ANGLE ON TURBOLIFT DOORS

They OPEN, and Picard steps out onto the bridge.

PI CARD

Have you signaled the Hood, Mister Riker?

CONTI NUED:

RIKER

(nods)

Your exact message. (in French)

Bon voyage mon amie. Aye, sir.

ANOTHER ANGLE - TO INCLUDE MAIN VIEWER

as Picard smiles and steps toward it.

PI CARD

And what was my answer, computer? MAIN VIEWER FLICKERS, then startles us with an ugly FLASH OF LIGHT that becomes an IMAGE OF "Q" (JUDGE) who is in LIMBO, but looking directly at Picard. His VOICE BOOMS LOUDLY, annoyed in tone:

"Q" (JUDGE)
DO YOU EXPECT ME TO WAIT PATIENTLY

THROUGH ALL THIS NONSENSE? OR

DID YOU THINK I WAS GONE?

Picard is as startled as Riker. The young Klingon, Worf, comes tumbling out of the conn position, drawing his phaser and placing himself protectively between Picard and the threatening "Q" image.

PI CARD

Do you intend to blast a hole through the viewer, Lieutenant? Worf apologetically puts his phaser away, lets Picard wave him aside.

PI CARD

(continuing)

If the purpose of this is to test human worth, your honor, you must let us proceed in a normal human way.

"Q" (JUDGE) YOU ARE DILATORY! YOU HAVE

TWENTY-FOUR HOURS! ANY FURTHER

DELAY AND YOU RISK SUMMARY

JUDGEMENT AGAINST YOU, CAPTAIN.

A FLASH OF LIGHT and the main viewer returns to an image of the planet below.

ANOTHER ANGLE

WORF

Sorry, sir...

RIKER

No criticism. You reacted fast...

PI CARD

... but in a completely useless way.

WORF

I'll learn to do better, sir.

PI CARD

Of course you will. We've a long voyage ahead of us.
(MORE)

PICARD (cont'd)
Picard dismisses Worf with a
flicker of a smile which takes the
sting out of what he just said.

RIKER

(lowers voice)

Hope you're right, sir. About the long voyage ahead.

Picard looks to main viewer as if checking that "Q" is truly gone.

PI CARD

I hope so too.

RIKER

What do we do, sir? With them monitoring every move, every word...

PI CARD

S.O.P., Mister Riker.

RI KER

Standard Operating Procedures?

PI CARD

(nods)

We do exactly what we'd do if this "Q" never existed. If we're going to be damned, let's be damned for what we really are. Riker is suddenly very pleased with this captain. He nods emphatically.

FADE OUT.

PART SIX

FADE IN:

EXT. SPACE (OPTICAL)

U.S.S. Enterprise in orbit of planet Cygnus IV.

PI CARD V. O.

Captain's log, stardate 42372.5. Of the twenty-four hours "O" allotted us to prove ourselves...

INT. BRIDGE - ANGLE INCLUDING MAIN VIEWER

Minimum bridge crew on duty.

PI CARD V. O.

... eleven have now passed without incident. And yet I cannot forget "Q's" prediction that we will face here some critical test of human worth.

INT. BRIDGE READY ROOM

Picard and Riker comparing notes.

RI KER

This planet's interior heat results in abundant geothermal energy, sir. But it's about all this world does offer.

PI CARD

And it's your belief that this is what made it possible for them to construct this base to Starfleet standards?

RI KER

Yes sir. We have to assume that they've been trading their surplus energy for the construction materials used here. According to our ship's scans, many of the materials used are not found on this world.

CONTI NUED:

PI CARD

(smiles)

Perhaps it's like those incidents you describe in your report as "almost magical" attempts to please us.

RIKER

Those events did happen, sir.

PI CARD

And in time we'll discover the explanation. Meanwhile, none of it suggests anything threatening. If only every life form had as much desire to please Starfleet.

(stands)

Ready to beam down? I'm looking forward to meeting this Groppler Zorn.

Picard is leading Riker to the cabin door.

RI KER

I'm convinced there's more to it than just "pleasing us", sir.

PI CARD

(as they exit) Like something "Q" is doing to trick us?

INT. BRIDGE

As Picard and Riker enter from the adjoining Ready Room. Troi is just arriving in the turbolift and Picard calls to her.

PI CARD

Over here, Counsel or!

(to Riker)

I've asked her to join us in this meeting.

(indicating)

May I introduce our new first officer, Commander William Riker. Mister Riker, our ship's counselor, Deanna Troi.

TWO SHOT - RIKER AND TROI

He's obviously stunned to find her here, although she isn't at all surprised.

TROI'S VOICE

(carrying her thoughts) Do you remember what I taught you, Izmadi? Can you still sense my

thoughts?

Then, she holds out her hand formally.

TROI

A pleasure, Commander.

RI KER

(nervously)

I, ah... likewise, Counselor.

ANGLE INCLUDING PICARD

Studying the two of them with some curiosity now.

PI CARD

(to Riker)

Have the two of you met before?

RI KER

We... we have, sir.

PI CARD

Excellent. I consider it important that my key officers know each other's abilities.

TROL

We do, sir; we do. Meanwhile, Picard has indicated the turbolift and is leading them toward it.

EMPHASIZING TROI

As she looks back toward Riker serenely.

TROI'S VOICE

(her thoughts)

I, too, would never say goodbye, Izmadi.

EXT. FARPOINT STATION (OPTICAL)

ESTABLISHING SHOT as:

PICARD'S VOICE

My crew and I need a bit more information...

INT. ZORN'S OFFICE

Where Zorn sits behind his desk, his posture and attitude indicating some nervousness. Seated facing him are Picard, Riker, and Troi. We see that Zorn's attention is on Troi.

PI CARD

(continuing)

... before we make our recommendations to Starfleet.

ZORN

No objections to that, but...

(eyeing Troi again)

but I'm puzzled over your

... but I'm puzzled over your bringing a Betazoid to this. If her purpose here is to probe my thoughts, sir...

TROI

I can sense only strong emotions, Groppler. I am only half Betazoid; my father was a Starfleet officer.

70RN

I have nothing to hide, of course.

PI CARD

Good, since we admire what we've seen of your construction techniques. Starfleet may be interested in your constructing starbases elsewhere too.

ANGLE EMPHASIZING TROI

As her expression begins to indicate an awareness of something distressing, something painful. During which:

70RN

Unfortunately, Captain, we are not interested in building other facilities.

ANGLE EMPHASIZING PICARD AND RIKER

This stumps Picard for a moment, during which:

RI KER

If I may, Captain... (gets a nod)

Then a trade, Groppler? Some things you need in return for the loan of architects and engineers who can demonstrate your techniques.

EMPHASIZING ZORN

ZORN

We Bandi do not wish to leave our home world. If Starfleet cannot accept that small weakness, then we will be forced, unhappily, to seek an alliance with someone like the Ferengi, or... Zorn interrupted by a small GROAN coming from Troi. Her eyes are now closed over a strong distress she's sensing.

VARIOUS OTHER ANGLES

As appropri ate.

PI CARD

Counselor... ? What is it?

TROI

(glancing toward Zorn)
Do you want it described here, sir?

PI CARD

Yes! No secrets here if we're all to be friends.

(to Zorn) Agreed, Groppler?

ZORN

We ourselves have nothing to hide, but...

CONTI NUED:

TROI

(another GROAN, grimacing)
Pain... pain, loneliness, terrible
Loneliness, despair...

(indicates Zorn)
I'm not sensing him, sir. Or any of his people... but it's something very close to this location.

PI CARD

(to Zorn, demandingly)
The source of this? Do you have any idea?

ZORN

No!

(stands)
No, absolutely not. And I find nothing helpful or productive in any of this!

PI CARD

(stands, to Zorn)
That's it? No other comment?

ZORN

What do you expect form us? We offer a base designed to your needs, I uxuri ous even by human standards...

Riker and Troi come to their feet too as Picard interrupts.

PI CARD

while refusing to answer even our simplest questions about it. (to Riker)
We'll adjourn for now... (to Zorn)
while we all reconsider our positions.

The three CROSS toward the exit.

ZORN

Captain, the Ferengi would be very interested in a base like this.

PI CARD

Fine. I hope they find you as tasty as their other past associates.

Picard and his people EXIT.

EXT. SPACE (OPTICAL)

The U.S.S. Enterprise still in orbit over Cygnus IV.

INT. HOLODECK CORRIDOR

Riker moving as if seeking someone. He intercepts a YOUNG ENSIGN who is passing and the junior officer sees Riker's emblem of rank and snaps to attention.

RIKER

Ensign, can you help me find Commander Data? I was told he's somewhere on this deck.

YOUNG ENSIGN

This way, sir.

ANGLE AT CORRIDOR WALL

As the Ensign steps to a black surface of the corridor wall.

YOUNG ENSIGN

You must be new to these galaxy class starships, sir.
 (puts hand on the black surface, saying)
Tell me the location of Commander Data.

At the touch and the words "Tell me" the black surface comes alive with light patterns showing appropriate information.

COMPUTER VOICE

Lieutenant Commander Data... now located in Holodeck area 4-J.

YOUNG ENSIGN

(indicating readout)

And as you see, sir, it's pointing you that way.

RI KER

Go that way? How far?

YOUNG ENSIGN

(smiles) You'll know, sir.

Riker AD LIBS a thanks, goes in the indicated direction.

PANNING RIKER

Moving off in the indicated direction. Then the black surface there comes alive with a FLASHING DIRECTION SIGNAL.

COMPUTER VOICE

This way, please. The next hatchway on your right.

RI KER

(responding automatically)

Thank you...

COMPUTER VOICE

You're more than welcome. Commander Ri ker.

Which startles him a bit but he walks on and turns right at a sophisticated looking Holodeck Hatchway.

EXT. PARKLAND

The Parkland hidden at this moment by a WILD SECTION OF CORRIDOR WALL AND HATCHWAY which, when the hatch is opened, will reveal parkland.

COMPUTER VOICE

(continuing without delay) And if you care to enter, Commander...

RI KER

(snaps; interrupting)

I do.

Immediately, the hatch slides open and we SEE THE PARKLAND (LOCATION). It looks (and is) real, including land contours, trees, and even a small stream nearby. Beyond that the Parkland stretches off for what appears to be miles and miles away to the horizon.

ANGLE BACK TOWARD HATCHWAY

As Riker ENTERS through it and stands inspecting the Parkland scene with genuine appreciation and then HEARS SOMEONE WHISTLING A MELODY, but doing it rather badly and laboriously.

ANGLE PAST RIKER INTO PARKLAND

As he MOVES AWAY, seeking the source of the WHISTLING which will begin to grow LOUDER now.

ANGLE AT STREAM

As Riker crosses, stepping from rock to rock. He makes a misstep, almost falls, then recovers and gets across. He looks back at the stone which caused it.

CLOSER ON RIKER

As he walks, the WHISTLING is nearby now. He stops, calls:

RI KER

Hel I o!

The WHISTLING has continued without pause, Riker cocks his ear, corrects his direction slightly.

EXT. WOODLAND GLEN

Riker ENTERS SHOT through shrubbery, sees something and stops.

ANGLE ON DATA

Lying there, cushioned by deep grass. He's totally absorbed in certain melody notes he's attempting -- and keeps missing.

PANNING RIKER

Moving onto TWO SHOT where he stops, and WHISTLES the same melody, hitting the correct notes. A startled Data Looks up blankly, then comes quickly to his feet, but Riker waves him back down, sits beside him.

DATA

Marvelous how easily humans do that, sir. I still need much practice.

Riker, acting uncomfortable, avoids the subject. He hesitates, then:

RI KER

There are some puzzles down on the planet that Captain Picard wants answered. He suggests I put you on the away team I'll be using.

CONTI NUED:

DATA

I shall endeavor to give satisfaction, sir.

Riker hesitates, wanting to say something but not sure how to begin.

RI KER

Uh, yes. And when the captain suggested you I, uh, looked up your record...

(hesi tates)

DATA

Yes sir, a wise procedure always.

RI KFR

Your rank of lieutenant commander, I assume now must be honorary.

DATA

No, sir. Starfleet Class of '78; honors in quantum mathematics and exobiology.

RI KER

But your files... they say you're a...

DATA

(waits, then) Machine? Correct, sir. Does that trouble you?

RI KER

(hesi tates)

To be honest... yes, a little.

DATA

Understood, sir. Prejudice is very human.

RI KER

Now that troubles me. Do you consider yourself superior to us?

DATA

I am superior in many ways. But I would gladly give it up to be human.

RI KER

(studies Data, then) Nice to meet you, Pinocchio,

CONTINUED: (2)

Data seems confused by this.

RIKFR

(continuing; explains)

A joke.

DATA

(straight-faced)

Ah! Intriguing.

RI KER

(big grin)

You're going to be an interesting companion, Mister Data.

FADE OUT.

PART SEVEN

FADE IN:

EXT. PARKLAND - RIKER AND DATA

We HEAR A VOICE (Wesley) and Riker gets to his feet, looks off in that direction.

DATA

This pattern is quite popular, sir. Perhaps because it duplicates Earth so well, Coming here,

(apologetically) makes me feel as if I'm human too.

RI KER

(taking it all in)

I didn't believe these could be so real.

DATA

Much of it is real, sir. If the transporters can convert our bodies to an energy beam, then back to the original pattern again...

RIKER

Yes, of course. (indicates)

And all these have much simpler patterns.

EXT. PARKLAND AT STREAM

Data leading the way, then indicates.

DATA

The rear wall.

RIKER

(peers)
I can't see it.

DATA

You will.

PANNING RIKER TOWARD US

He's squinting hard now. Then he stops, reacts at something he can now make out.

RI KER

I ncredi bl e!

INT. STAGE HOLODECK - ANGLE PAST RIKER (OPTICAL)

As he hurries toward where we can now SEE the holodeck wall (REAR PROJECTION SCREEN) on which we can now SEE that the PARKLAND soil, rocks and vegetation blend with the PROJECTED IMAGE there. Astonished, Riker backs away from this, squinting again.

EXT. REAL PARKLAND - RIKER'S P.O.V.

Where, of course, the wall blend is no longer visible.

WESLEY'S VOICE

(calling)

Mister Riker, isn't this great?

MEDIUM ON RIKER

Turning, then grinning, waving.

RIKER'S P.O.V. - THE ROCK CROSSING AT STREAM

Where Wes Crusher is hurrying toward us, bouncing from rock to rock.

WESLEY

This is one of the simpler patterns, Mister Riker. They've got thousands more, some you just can't believe.

ANGLE TO INCLUDE RIKER AND DATA

Moving down the stream.

RI KER

Careful, that next rock is loose...

WIDER ANGLE

As that rock moves underfoot, tumbling Wes into the stream.

PANNING DATA IN, demonstrating his enormous strength as he easily lifts Wesley completely out of the water. An amazed Wesley looks at Data.

WESLEY

Wow!

EXT. PARKLAND - ANGLE ON WILD HATCHWAY AND CORRIDOR SECTION

As the hatchway smoothly SLIDES OPEN AGAIN. Through it is REVEALED THE PARKLAND, through which Riker, Data and a very wet Wesley make their way to the HATCHWAY. As they MOVE THROUGH HATCHWAY, the bulkhead BEGINS CLOSING.

INT. HOLODECK CORRIDOR - ANGLE ON CAPTAIN PICARD

The Captain walking with a Senior Officer when he sees Riker and the others. He motions the Senior Officer to continue on by himself, stops and waits.

VARIOUS ANGLES - AS APPROPRIATE

As Riker, Data and Wes move INTO SHOT with Picard. Wes is instantly aware that his soaked clothing is dripping water onto the starship deck. He'd like to remove himself but knows that Picard has already seen his puddle forming on the deck.

RI KER

Mister Data has agreed to join my away team, Captain.

PI CARD

(with another glance toward Wes's puddle) Very good.

WFS

Sir, maybe I should get something to wipe this water up.

PI CARD

(coolly) Good idea.

Picard turns and EXITS.

INT. SICKBAY - BEVERLY AND WESLEY

Wesley is wiping himself dry now. He is enthusiastically trying to explain his adventures.

WESLEY

-- and there's a low gravity gymnasium, too. It would be hard to get bored on this ship.

CLOSER TWO SHOT - BEVERLY AND WESLEY

As he wipes, he's been turning something over in his mind.

WESLEY

Mom. .

(beat)

could you get me a look at the bridge?

BEVERLY

That's against the captain's standing orders.

WESLEY

Are you afraid of the captain, too?

BEVERLY I certainly am not!

WESLEY

But Captain Picard is a pain, isn't he?

BEVERLY

Your father liked him very much. Great explorers are often lonely, ... no chance to have a family...

WFSL FY

Just a look, at the bridge, Mom. From the turbolift when the doors open. I wouldn't get off. I promise.

BEVERLY

You're looking for trouble, Wes.

He shuts up. Beverly looks at him and can't ignore the very real want in his eyes.

BEVERLY

(continuing) Let's see what we can do. On Wes's delighted grin:

CUT TO:

EXT. FARPOINT STATION/CITY - DAY - EMPHASIZING STATION

TO ESTABLISH our Location.

INT. STATION SHOPPING AREA - DAY - ON AWAY TEAM

Which is made up of Riker, Data, Troi, Tasha and Geordi. There are a number of people in the mall area, some in identifiable Enterprise-type uniforms. The others are in various civilian clothes. They are taking in the Bandi shops, booths, food and drink offered by Bandi vendors.

TASHA

Recommend that someone could begin by examining the underside of the station, sir.

TROI

Our sensors do show some passages down there, sir. Perhaps you and

1?

Troi glances at Riker with just a shade of archness, perhaps the lift of an eyebrow. Riker glances away, troubled.

RI KER

Tasha, you and the Counselor. Troi and Tasha move off. Riker turns to Geordi.

RIKFR

Let's us start with the topside. Have you noticed anything unusual? Riker and the others move out of scene, examining everything they pass.

DISSOLVE TO:

INT. ANOTHER STATION AREA

ON GEORDI as he looks around the area, moving slowly and carefully scanning. Then he shakes his head.

GEORDI

Well, I can't see through solid matter, sir, but the material so far looks very ordinary.

DATA

Confirmed by the construction records, sir. Almost exactly the same material that Starfleet uses. Riker reaches to his insignia, to switch on his communicator.

CONTI NUED:

RI KER

Riker to Tasha, Troi, come in! We milk the next few moments, Riker growing

apprehensive. Then, finally, with Riker showing relief:

TASHA'S VOICE
(from communicator)
We were about to call you, Team
Leader. We've found something
interesting.

INT. UNDERGROUND PASSAGEWAY

Not at all what one would expect of a "service tunnel", if this is indeed that. These are smooth, rounded, glistening walls whose GLOW lights up the entire passageway. (We'll see something similar later on a mystery vessel). Tasha is activating her communicator.

TASHA

We're in a passageway directly under the station sir. But the tunnel walls here are make from something we've never seen before.

RIKER'S VOICE And Troi, have you sensed anything there?

Troi appears reluctant as she activates her communicator.

TROI

Sir, I've avoided opening my mind. Whatever I sensed in the Groppler's office became very painful.

RIKER

I'm sorry, Counselor, but you must. We need more information. Troi complies... then her face contorts in agony and a SMALL SCREAM ESCAPES. She sinks to her knees, Tasha hurrying in to support her.

TROI

(continuing)

No, no, such pain. It's so close to us here... pain, pain.

CONTI NUED:

RIKER'S VOICE

(overl appi ng)

Hang on, I'm coming... Enterprise, lock us onto her signal! Tasha has her arm around Troi, whispering words of comfort.

ANOTHER ANGLE (OPTICAL)

After a moment, the familiar TRANSPORTER SOUND BEGINS. Riker, Data, and Geordi BEAM IN, SOLIDIFY. Then Riker hurries over to Troi while Data and Geordi examine their surroundings with great curiosity.

ANGLE ON TROI

Riker helping her very tenderly:

RI KER

I'm sorry. Close your mind from the pain...

TROI

It's also unhappiness... terrible despair...

RI KER

Who?

TROI

I don't know! No lifeform anything like us.

Riker is looking around at the glowing walls.

RI KFR

What in the hell kind of place is this?

(turning)

Geordi, what do you see?

Geordi has been inspecting the wall closely. He shakes his head.

GEORDI

It's of no material I recognize, sir. Or have even heard of.

EXT. SPACE - ENTERPRISE (OPTICAL)

As before, in geosynchronous orbit.

INT. ENTERPRISE BRIDGE - ANGLE ON PICARD

in the captain's chair. The bridge is nominally manned at this time. We will see Worf at the ops panel. Picard glances around as the SOUND OF THE TURBOLIFT DOORS OPENING COMES OVER, and he freezes.

PICARD'S P.O.V. - BEVERLY AND WESLEY

standing just inside the turbolift door. Beverly is uncomfortable; Wes is all eyes, taking in as much as he possibly can in this one limited look at his dream place. Beverly starts to step out, gesturing to Wes to stay in the turbolift.

BEVERLY

Permission to report to the captain...

WIDER ANGLE - INCLUDING PICARD, BEVERLY

PI CARD

(coolly)

Children aré not allowed on the bridge, Doctor.

BEVERLY

Captain, my son is not on the bridge. He merely accompanied me on the turbolift.

PI CARD

Your son?

BEVERLY

His name's Wesley. You last saw him years ago when... She trails her words; Picard understands.

PI CARD

Oh, back then.

He glances from Beverly to Wesley, clears his throat.

PI CARD

(continuing)

Well -- as long as he's here...

WIDER - INCLUDING WESLEY, BEVERLY, PICARD

Wesley looks to Picard hopefully. Beverly waits, then Picard shrugs, tries to sound friendly.

CONTI NUED:

PI CARD

I knew your father, Wesley. Want a look around?

Wesley is out like a shot.

PI CARD

(continuing; quickly)
But don't touch anything! Wes is in awe. To him, this is the equivalent of a devout Catholic stepping into the nave of St. Peter's Basilica.

(MORE)

PICARD (cont'd)
The turbolift is on the level of the

"horseshoe", so the command positions are spread below him. Picard moves down to the captain's chair level, Wes moving with him. He is careful to put his feet down just right so he doesn't even scuff the floor. Picard watches, steps aside to gesture toward the command chair.

PI CARD

(continuing)

Try it out.

(as Wes does so)

The panel on your right is for log entries, library-computer access and retrieval, viewscreen control, intercoms, and so on.

WESLEY

(nodding; pointing)
Yes sir. And here, the backup conn and ops panels, plus armament and shield controls.

Picard looks closely at Wes, perplexed.

PI CARD

The forward viewscreen is controlled by the ops position...

WESLEY

Yes sir, which uses high resolution, multi-spectral imaging sensor systems...

PI CARD

How the hell do you know that, boy?

Before Beverly or Wes can reply, a VERY DISTINCTIVE SIGNAL SOUNDS (Captain's comm signal) and Wes, closest to the control, transfers the signal into audio as:

CONTINUED: (2)

WES

Perimeter alert, Captain!

Wesley is instantly embarrassed; Beverly is mortified; Picard is ang7ry.

WES BEVERLY

I'm sorry. I didn't mean Wes! You shouldn't to... have touched anything...

PI CARD

Off the bridge! Both of you. Worf has come to his feet, not sure whether or not he

should respond to the call. Beverly is hustling Wesley toward the turbolift.

WORF

You have a perimeter alert, Captain.

BEVERLY

(to Picard)

As my son tried to tell you!

She EXITS into the turbolift, the doors CLOSING behind her and Wesley. Picard, slamming his fist into his other palm, jumps for his command chair as:

PI CARD

Pi card. Go ahead.

SECURITY VOICE

Ship's sensors have detected the presence of a vessel approaching this planet. No ship is scheduled to arrive at this time.

PI CARD

Have Mister Riker, and his team beamed back up! Security, could that be the Hood returning here?

SECURITY VOICE

The vessel does not match the Hood's configuration or I.D. signal.

PI CARD

Put it on main viewer!

ANGLE ON VIEWSCREEN (OPTICAL)

Instantly, the image of a ship is flashed on the screen. It appears big, dark, ominous -- even at far range -- and it is approaching very swiftly.

ANGLE ON PICARD AND WORF

PI CARD

Identi fi cati on?

SECURITY VOICE

Vessel unknown, configuration unknown, sir.

PI CARD

Hail it!

WORF

(works his panel) We've been trying, sir. No response.

PI CARD

Raise all shields, phasers at ready.

WORF

(works panel)

Shi elds up, sir. Phasers ready. (turns to Picard) Could this be that "Q" you mentioned, sir?

CLOSE ON PICARD

staring at the viewscreen.

PI CARD

I almost hope so, Lieutenant. We face too many "unknowns" already.

ANGLE ON VIEWSCREEN (OPTICAL)

The ship is closer now -- looks menacing -- and still coming fast.

FADE OUT.

PART EIGHT

FADE IN:

EXT. SPACE (OPTICAL)

The Enterprise in orbit.

INT. BRIDGE - WIDE ANGLE

All bridge positions are filled now, everyone watching the viewscreen intently.

ANGLE ON VIEWSCREEN (OPTICAL)

The mystery vessel approaching closer.

PICARD AND WORF

PI CARD

Continue universal greeting on all frequencies. Get me Groppler Zorn.

There is a BEEP, a pause, then:

ZORN'S VOICE This is Zorn, Captain.

INT. ZORN'S OFFICE - DAY - ON ZORN

He is seated at the desk, speaks into a small portable communicator grid shaped to fit the palm of his hand.

PICARD'S VOICE
There is an unidentified vessel
moving into orbit with us. Do you
know who it is?

INTERCUT BETWEEN ZORN AND PICARD AS NEEDED.

70RN

There are no ships scheduled to arrive until --

PI CARD

I asked if you know who it is, Groppler. You mentioned the Ferengi Alliance to me.

CONTINUED:

ZORN

(very nervous)
But we have had no dealings with
them. It was only a... a thought.

PI CARD

Are you very, very certain of that, Groppler?

70RN

I promise you we were making an empty threat, Captain. I wanted your cooperation. Forgive me --

WORF

Definitely entering an orbital trajectory, sir.

SECURITY POSITION It measures half again our size, Captain.

EXT. SPACE - ANGLE ON MYSTERY VESSEL/ENTERPRISE (OPTICAL)

The mystery vessel approaches and settles into geosynchronous orbit. It is positioned slightly above and to the side of the Enterprise -- and it is a great deal larger than the Enterprise. Suddenly, A GLOWING PULSE OF LIGHT throbs out from the mystery vessel toward the Enterprise.

INT. ENTERPRISE BRIDGE - FULL SHOT

The LIGHT GLOWS OVER EVERYTHING AND EVERYONE ON THE BRIDGE. They are startled by it, but no one is hurt. As the GLOW FADES AWAY:

PI CARD

All stations, give any damage reports.

The others are looking at each other, shaking their heads. No problems.

WORF

I would guess we were being scanned, sir.

INT. UNDERGROUND PASSAGEWAY

Troi is leaning against the strange, smooth and shining tunnel wall as if still feeling pain. Riker, obviously still concerned for Troi, is examining the strange tunnel walls with the tricorder while Geordi moves his "eyes" inches away from the surface to examine it closely. Data is testing his communicator and we'll HEAR him trying to get a signal back from the Enterprise.

TASHA

(to Troi) Pain again? RI KER

(turning; sharply)
Troi, you've been at it enough!

TROI

No, I feel close to an answer of some kind.

DATA

(interrupting)

Commander, something down here is shielding our communicators.

TROI

(comes to her feet)
Yes, that's exactly the feeling
I've been reading. As if someone
doesn't want us to be in touch with
our ship.

RI KER

Come on...

(leads the way)
... let's get to the surface.

EXT. SPACE - ENTERPRISE AND MYSTERY VESSEL (OPTICAL)

The mystery vessel clearly larger than the Enterprise and moving near it in orbit.

INT. BRIDGE - INCLUDING MAIN VIEWER (OPTICAL)

On which is featured an IMAGE OF MYSTERY VESSEL.

OPERATIONS POSITION

There is no computer record of any such vessel, sir. Not even close.

CONTI NUED:

SECURITY POSITION

Still no response, sir. We've done everything but threaten them.

PI CARD

Sensor scans, Mister Worf.

WORF

Our sensor signals seem to just bounce off.

(bites off words;

indicates to viewer)

Something's happening, sir...

FULL ON MAIN VIEWER (OPTICAL)

As a beam of something STRIKES DOWNWARD TOWARD THE PLANET SURFACE. (It doesn't look exactly like the Enterprise phasers but is the same sort of thing.)

EXT. SPACE - ANGLE ON MYSTERY VESSEL (OPTICAL)

As another phaser-like BEAM STRIKES DOWN AT THE PLANET.

INT. BRIDGE

Excitement.

ANGLE ON OPS POSITION

WORF

They're firing on Farpoint, sir...

PI CARD

(toward Security position)
Bring phasers and photon torpedoes
to ready!

WORF

No, hold it, sir. They're hitting the Bandi city, not Farpoint Station.

INT. UNDERGROUND PASSAGEWAY

Riker and his team racing to where the rounded, smooth and shining walls of the tunnel begin to give way to a more ordinary looking rectangular corridor of mixed stone and tile walls.

ANOTHER ANGLE - INCLUDING STAIRWAY AHEAD

Riker pulling to a halt in order to examine with curiosity the blend where the unknown type tunnel walls give way to stone and tile construction similar to what we've seen in the old Bandi city. Ahead is a stone block stairway leading up to that old city. Geordi has hurried in, peering closely at the more familiar kind of wall surface.

TROI

(indicates ahead)
Those stairs are where Tasha and I
entered down here, sir.

GEORDI

At this point, it becomes ordinary stone and tile, sir.

(turns, puzzled)
Matching what's above. Followed by a LONG RUMBLING EXPLOSION ("PHASER HIT" type) WITH THE LONG FLASH OF IT REFLECTING DOWN THE STAIRWAY FROM THE UPPER LEVEL AHEAD. As this SOUND FADES, then we HEAR A FAINT DISTANT SCREAM which dies away too.

TASHA

My God! Was that a phaser blast?

DATA

Negative. But something similar. Again, the SAME KIND OF EXPLOSION SOUND followed by similar LIGHT FLICKERS from the stairway ahead. Riker turns to Troi:

RI KER

You, Tasha, and Geordi will beam up to the ship from here. Now! (to Data) Come on, I want to see exactly what's happening.

Riker starts off to the stairway, Data following.

TROI

Don't. If you should be hurt...

A stern look comes over Riker's face as he turns quickly to her:

RI KER

You have your orders, Counselor! Carry them out!

CONTI NUED:

TROI

Yes sir, I'm sorry, sir.

ANOTHER ANGLE (OPTICAL)

Riker and Data begin climbing the stairway, leaving the CAMERA CENTERED ON TROI, TASHA AND GEORDI. Troi has already reached for her communicator control.

TROI Enterprise, three to beam up.

After a moment, the familiar TRANSPORTER SOUND, followed by TRANSPORTER EFFECT ON THE THREE DISSOLVING INTO THE LIGHT SPARKLE. Then, they're gone.

INT. COVERED VILLAGE SQUARE (OPTICAL)

OLD CITY IN IN B.G. where FIRE RAGES in a smashed structure in that part of the old city we can see. In CLOSER FOREGROUND is an entrance to the underground passageway, this entry guarded by thick, hand-worked metal door, locked. This village square is a connecting point between the Old City and Farpoint Station. A short distance in the OFF-CAMERA DIRECTION lies Farpoint Mall.

THE METAL DOORS (OPTICAL)

We HEAR a hand phaser HUM as a GLOW FLICKERS OVER THE METAL DOORS which now spring open and a CLASHING OF METAL SOUND. Riker and Data ENTER SCENE though those door, phasers in hand.

CLOSER - RIKER AND DATA

As Riker touches his communicator control.

RIKER Enterprise, Riker. Come in.

INTERRUPTED BY THE CLOSER SOUND OF A PHASER-LIKE BOLT FROM THE

MYSTERY VESSEL. Also from closer, THE LIGHT OF THE BLAST REFLECTS ON THEIR FACES and they whirl to see:

ANGLE INTO OLD CITY

Where a building is being BLASTED INTO STONES AND DUST.

INT. ZORN'S OFFICE - OLD CITY

Filled with the dust and SOUNDS of a nearby BLAST. Zorn is working frantically with his communicator.

ZORN Enterprise, Enterprise, help us! Come in, please... INT. BRIDGE - WIDE ANGLE (OPTICAL)

On MAIN VIEWER THE IMAGE OF THE mystery vessel which as we watch will FIRE ANOTHER PHASER-LIKE BOLT DOWN TOWARD THE PLANET. The bridge crew are anxiously poised on the edge of their seats, waiting for Picard's next order.

ZORN'S VOICE

... what shall we do? Help us, please.

PI CARD

(overlapping)
Tune him down!
 (into transmitter)
Commander Riker, go ahead. Where are you?

ANOTHER ANGLE - INCLUDING TURBOLIFT

As the doors SNAP OPEN TO REVEAL TROI, TASHA, AND GEORDI who hurry onto the bridge, take their regular positions (Geordi relieving Ops). Meanwhile:

RIKER'S VOICE

With Data, on the edge of the old city, Captain. It's being hit hard. Who's doing this?

PI CARD

And Farpoint Station? Any damage there?

INT. COVERED VILLAGE SQUARE - FARPOINT MALL IN B.G.

No indication that Farpoint Station has been damaged at all. Riker, standing with Data, is using his communicator.

CONTI NUED:

RIKER

Negative on damage to Farpoint, sir. Whoever they are, it seems they're carefully avoiding hitting the station.

PICARD'S VOICE

It's from an unidentified vessel that's entered orbit with us here. No ID, no answer to our signals...

During which there's another BLAST SOUND with the same kind of LIGHT FLICKERS.

ANGLE INCLUDING OLD CITY

As Riker whirls again in that direction, interrupting Picard:

RI KER

They're hitting the Bandi city hard, sir. Many casualties very probable.

INT. BRIDGE - EMPHASIZING PICARD

Everything as we last left it.

PI CARD

(into transmitter)
Understand, Commander. Would you object to a clearly illegal kidnapping assignment?

RIKER'S VOICE No objection; anything you order, sir.

PI CARD

Zorn may have the answers we need. Get Groppler Zorn and bring him here!

RIKER'S VOICE

Aye, sir!

ANGLE INCLUDING MAIN VIEWER (OPTICAL)

Picard Looks at the LMAGE of the huge mystery vessel still in orbit nearby. Picard turns to Troi:

CONTI NUED:

PI CARD

They're forcing a difficult decision on me, Counselor.

TROI

(nods)

But, I doubt protecting the Bandi would violate the Prime Directive. True, they are not actual allies...

PI CARD

But we are in the midst of diplomatic discussions with them. (turns to Tasha) (MORE)

PICARD (cont'd) Lock phasers on that vessel, Li eutenant.

ANOTHER ANGLE (OPTICAL)

In b.g., Tasha touching panel controls.

TASHA

Phasers Locked on, Captain. Anything further INTERRUPTED BY OPTICAL EFFECT, the BLINDING LIGHT FLASH we've seen before and FADING

REVEAL "Q", wearing the Judge's costume from the earlier courtroom sequence. He is standing in front of Picard.

"Q" (JUDGE) Typi cal, so typi cal. Savage lifeforms never follow even their own rules.

FADE OUT.

PART NINE

FADE IN:

EXT. BRIDGE - EMPHASIZING PICARD AND "Q"

Rather than being nervous over the arrival of "Q" (JUDGE), Picard has become coldly angry.

> PI CARD Get off my bridge!

ANOTHER ANGLE

"Q" stepping toward Picard, smiling sadly.

"Q" (JUDGE)

Also interesting, that order about phasers.

TASHA

(ignoring "Q"; to Picard) Still standing by on phasers, Captai n.

"Q" (JUDGE) (turning to Picard) Please don't let me interfere. Use your weapons.

PI CARD

You're the one who has a lot to learn, "Q". With no idea of who's on that vessel, my order was a routine safety precaution.

"Q" (JUDGE)

(breaking into LÁUGHTER)
Really? No idea of what it
represents? The meaning of that
vessel is as plain as...
(then taps his nose)
... as plain as the noses on your
ugly little primate faces.

CONTI NUED:

LOUDER LAUGHTER.

"Q" (JUDGE)
(trying to control it)
And if you were truly civilized,
Captain, wouldn't you be doing
something about the casualties

happening down there?

In answer, Picard touches the communications control on his uniform.

PI CARD

Captain to CMO, are you reading any of this?

INT. SICKBAY - ANGLE EMPHASIZING BEVERLY

But she's with a half dozen MEDICAL ASSISTANTS very busy preparing medical supplies, bringing portable medical equipment, etc.

BEVERLY

Medical teams already preparing to beam down, Captain.

PICARD'S VOICE

(relieved)
Compliments on that, Doctor!

INT. BRIDGE

Picard turning back to "Q".

PI CARD

Any questions? Starfleet people are trained to render aid and assistance whenever...

"Q" (JUDGE)

(interrupting)

But not trained in clear thinking.

PI CARD

Let's consider your thoughts. You call us "savages" and yet you knew those people down there would be killed. You're the one whose conduct is uncivilized.

WORF

Sir, they're firing on the planet again.

ANGLE INCLUDING MAIN VIEWER (OPTICAL)

Where we SEE the mystery vessel beginning to FIRE BLASTS down at the planet again.

PI CARD

Forcefields full on.

(to Worf)

Go to thrusters! Position us between that vessel and the planet.

WORF

Aye, sir, thruster power to...

Worf trails his words, perplexed. His panel is fading,

GOING DARK.

WORF

(continuing)

We have no ship control, sir. It's gone!

INT. CORRIDOR OUTSIDE ZORN'S OFFICE - DAY - RIKER AND DATA

They are headed toward Zorn's office door when the BLUE BOLT HITS beside the door, flooding the scene with a FLASH OF BLUE LIGHT. The corridor rocks, and the ceiling comes down partially. Riker and Data are flung down by the explosion. A beat, and then Data stirs, sits up. Riker is slower, but is managing to haul himself upright.

DATA

Are you undamaged?

RIKER

Yes. You?

Data's eyes glaze slightly as he seems to go into a sort of "trance" that lasts just a few seconds. Then:

DATA

All systems operating.

ANGLE INCLUDING ZORN'S OFFICE DOOR

It is hanging by its hinges, and debris-dust is drifting out of it. Riker and Data move quickly to and through the open door.

INT. ZORN'S OFFICE - DAY - FULL SHOT

As Riker and Data ENTER. The office has been badly damaged, especially near the door. O.S. THE SOUND OF ANOTHER BOLT EXPLODING echoes. The room shakes under the impact. There is a MUFFLED SOB near the desk.

CLOSER ANGLE - NEAR DESK

Zorn is cowering under his elegant desk, shaking and sobbing in fear.

ZORN

Please. You can make it stop. Drive it away.

RI KER

Drive who away, Groppler? Zorn reacts as if he knows he's said too much.

70RN

I don't know.

DATA

Unlikely, sir. (to Zorn)

Our records show that you supervised all Bandi contact with other worlds...

70RN

We haven't done anything wrong!

RI KER

Then if we can learn nothing from you, perhaps we'll leave.

ZORN

(frightened)

No! No, don't leave, I'll try to explain some of...

EMPHASIZING ZORN (OPTICAL)

A kind of TRANSPORTER SOUND is heard, and then a TRANSPORTER EFFECT, somewhat different from the Starfleet variety, centers on Zorn. He beging SCREAMING as he FADES FROM VIEW.

ANGLE ON RIKER

As he keys his communicator.

CONTI NUED:

RI KER

First officer to Enterprise.

PICARD'S VOICE

Go ahead, Riker.

RI KER

We've lost Zorn, sir. Something like a transporter beam, it snatched him out of here.

INT. BRIDGE

"Q" still in the captain's seat, listening to:

RIKER'S VOICE

Question, sir, could it have been the "Q" character you met earlier.

"Q" (JUDGE)

(Laughs)

None of you know who it is? You're running out of time, Captain.

ANGLE EMPHASIZING PICARD AND TROI

She's frowning, trying to 'feel' something.

TROI

Captain... Suddenly I'm sensing something else. It's satisfaction, enormous satisfaction.

PI CARD

From the same source as before?

TROI

No, that was on the planet. (indicates) This seems to be from here.

ANGLE TO INCLUDE MAIN VIEWER (OPTICAL)

And the image of the mystery vessel.

CONTINUED:

"Q" (JUDGE)

(to Troi)

Excellent, Counselor!
(indicates Picard)
He's such a dullard, isn't he!

INTERCOM VOICE

Captain from Transporter Room. First officer and Mister Data now beaming aboard.

"Q" (JUDGE)

Excellent also! (to Picard)

Perhaps with more of these little minds helping, you'll...

EMPHASIZING PICARD

As he whirls suddenly on "Q".

PI CARD

(interrupting)
That is enough, damn it!

"Q" (JUDGE)

We have an agreement; have you forgotten...?

In b.g., the turbolift doors SNAP OPEN but unnoticed by Picard and "Q" as they continue their argument. Riker and Data appear, move onto bridge as:

PI CARD

We have an agreement which you are at this moment breaking by taking over our vessel, interfering with my decisions! (steps up nose-to-nose)

ps up nose-to-nose, (MORE) PICARD (cont'd)
You are not welcome on my bridge.
Now, either leave or finish us. One of the two!

"Q" stands, during which we have the impression that everyone is holding his breath. Then:

"Q" (JUDGE)

(gently)

Temper, temper, mon capitaine. I am merely trying to assist a pitiful species. Perhaps I'll leave if Mister Riker provides me with some amusement.

CONTI NUED:

PI CARD

(to Riker)

Do nothing that he asks!

"Q" (JUDGE)

But I ask so little. And it is so necessary if you are to solve all this.

(turns; indicates vessel image in Main Viewer)

Beam over there with your... what is it called... your "away team"? (to Picard)

You should already know what you'll find there. But perhaps it was too

RI KER

adult a puzzle for you.

Captain, with all respect, I intended to suggest beaming over there.

EMPHASIZING "Q" (OPTICAL)

Amused at all this. He turns from Riker to look at Picard.

"Q" (JUDGE)

You show promise, my good fellow.

PI CARD

But you don't. You should have long ago realized that, humanity is NOT a criminal race!

"Q" (JUDGE)
YOU MUST STILL PROVE THAT! A
familiar BLINDING FLASH, and then
"Q" is gone.

ANGLE EMPHASIZING PICARD AND RIKER

Realizing "Q" is gone, turning to look at each other. Riker checks a reading on his panel.

RI KER

Of the 24 hours "Q" gave us, we have less than one left, sir.

CONTI NUED:

PI CARD

(nods)

But I had a feeling you impressed him, Number One. That's hopeful.

RIKFR

Thank you, Captain, That's the first time you've called me "Number One".

PI CARD

(small smile)

I believe I'll enjoy getting to know you, Bill. If we live long enough.

FADE OUT.

PART TEN

FADE IN:

EXT. SPACE - ENTERPRISE AND MYSTERY VESSEL (OPTICAL)

In orbit over the planet.

INT. TRANSPORTER ROOM

Riker's away team moving onto the transporter platform. With him are Data, Troi, and Tasha. They carry the usual away team equipment which they're now checking.

RIKFR

Phasers on stun.

Everyone checks hand phasers. AD-LIB answers of "checked", "on stun," etc. Riker turns to Transporter Chief.

RI KER

Energi ze.

INT. MYSTERY SHIP TUNNEL - WIDE ANGLE (OPTICAL)

TRANSPORTER SOUND, then the BEAMING EFFECT. Then, fully MATERIALIZED, Riker and the others look around to orient themselves.

DATA

Most interesting, sir.

TASHA

Much the same construction as the underground tunnel we saw. Which describes it perfectly. The same rounded shape and GLOWING WALL of unknown composition. The "tunnel" is deserted; NO SHIP SOUNDS of any kind.

TASHA

(continuing)

But no sound of power; no equipment. How does this ship run?

Riker nods a direction. Tasha takes the point as they move out. Clearly, these are exceptionally well trained people. Data is already using his tricorder to check the walls. He obviously gets nothing, shakes his head. Troi suddenly staggers, GROANS.

CONTINUED:

RI KER

Troi, what is it?!
(waits anxiously)

Is it the same as you felt down there?

TROI

No, this is... different. It feels much more powerful... full of anger... hate...

TASHA

Toward us?

TROI

No. It's directed down toward the old Bandi city.

DATA

Most intriguing again. The place that this vessel was firing upon... (abruptly stops; to Riker) Sorry, sir, I seem to be commenting on everything.

RIKER
(small smile)
Good. Don't stop it, my friend.

EXT. SPACE (OPTICAL)

Enterprise and the mystery vessel still in orbit.

INT. BRIDGE - EMPHASIZING PICARD

Geordi and Worf at their positions. Picard is in the command seat, antsy.

RIKER'S VOICE Enterprise, Riker. This is turning out to be a very long tunnel or corridor, sir. Still no sign of mechanism or circuitry...

INT. NARROW MYSTERY SHIP TUNNEL - RIKER AND GROUP

Still led and followed by the security people, they're now moving along fairly rapidly although this tunnel is narrower here. Otherwise, its look hasn't changed.

RIKER
(continuing)
... or controls, readouts, nothing at all like any vessel l've seen before.

TROI
(interrupting)
Groppler Zorn, sir... in great
fear...
(motions)
Just ahead.

INT. TUNNEL CONNECTION

Troi and the team arriving, standing puzzled at what seems to be only a sharp turn where we SEE a strange indentation in the tunnel wall there. Troi, intent on this, steps closer, pushes her body against the indentation.

TROI

It's definitely Zorn, Commander. Here!

RI KER

(stepping in)

Careful . . .

But the tunnel wall is soft here -- it gives perceptibly, as Troi pushes harder and then PLOP... she disappears through it. (NOTE: Or the 'wall' opens to let her through and then closes behind her.)

RIKER

Troi!!!

Then he pushes, disappears through the same wall.

INT. ZORN'S "CELL"

Riker sliding through the pliable opening in the tunnel wall, joining Troi who is standing there aghast at what is suspended in the center of this area.

ANGLE AT FORCE FIELD (OPTICAL)

Zorn is held suspended off the deck in the center of a cylindrical forcefield. The force field edges GLITTER SOFTLY to outline the shape of it.

ANGLE ON THE AWAY TEAM (OPTICAL)

As the other team members come through the 'wall' too, stand, reacting at the sight of Zorn.

ANGLE AT FORCE FIELD (OPTICAL)

The FORCEFIELD SPARKLES, CLICKS, causing Zorn to writhe and twitch. He SCREAMS.

ZORN

No! Please! No more! Please, no more...

ANGLE ON AWAY TEAM (OPTICAL)

They move forward toward him, and are brought up sharply by the leading edge of the force field. Data has already started to scan with his tricorder. Riker calls to Zorn.

> RIKER (continuing) Zorn. Can you hear me? (MORE)

RIKER (cont'd)
Zorn manages to lift his head, and
WE SEE his pain-filled face, his
features twisted into a grimace of
intense agony.

ZORN

Make it stop the pain. Please...

TROI

Has the alien communicated...? (breaks off; then to Riker)

That's it, sir! It's just one alien that I'm sensing here.

ZORN

(another GROAN)

Please! I don't understand what it wants.

TROI

(studying Zorn; then) Not true. He does know.

CONTI NUED:

Data interrupts by holding his tricorder so that Riker can see the readings he's gathered. Riker registers at seeing something unique as Data pulls out his phaser, Riker does the same and both of them concentrate on making some exact setting on their phasers.

ANOTHER ANGLE (OPTICAL)

As Data and Riker raise their phasers toward Zorn.

ZORN

(in terror) No, no, please don't!

Data and Riker trigger their phasers and we SEE a SORT OF COLORED GLOW on the FORCEFIELD HOLDING Zorn, the GLOW SPREADING OVER THE ENTIRE FORCEFIELD. Then, suddenly the FORCEFIELD DISAPPEARS, GLOW AND ALL, and Zorn tumbles out onto the floor free of restraint.

EMPHASIZING "LIVE" PART OF CELL WALL (EFFECTS)

Where the wall seems to be "alive", undulating. Beyond it, Tasha is assisting Zorn to his feet, supporting him. Meanwhile, Troi looks around Zorn's "cell", sensing something troubling. Riker has turned on his communicator:

RI KER

Away team to Enterprise...

A TENDRIL OF PLASMA EMERGES FROM THIS PART OF THE WALL,

swaying and moving toward Troi.

DATA

(interrupting; warning)

Troi . . . !

But the TENDRIL is already wrapping around her. Data tries to pull the TENDRIL from Troi, succeeds only in getting a NEW TENDRIL wrapped around himself.

ANOTHER ANGLE (EFFECTS)

The floor of the area suddenly going soft, away team members sinking into it while still ANOTHER SECTION OF WALL FOLDS ITSELF OVER TASHA. (What we're seeing is this part of the mystery "vessel" becoming a living thing.)

CONTI NUED:

RI KER

Enterprise, come in. Beam us...

Interrupted as his feet are YANKED OUT FROM UNDER HIM.

DATA

Enterprise, we need help... Interrupted by the NEW TENDRIL WRAPPING ITSELF AROUND

HIS HEAD.

INT. BRIDGE

Picard speaking anxiously toward his command panel as we HEAR Riker's MUFFLED SOUNDS OF DISTRESS.

PI CARD

Transporter chief, yank them back! Now!

WORF

Captai n. . . !

ANGLE INCLUDING MAIN VIEWER (OPTICAL)

Toward which Lieutenant Worf is pointing. On it the IMAGE of the mystery vessel is BEGINNING TO CHANGE IN SHAPE.

The firm, hard edges of the spaceship are giving way to something softer, very mysterious in nature.

ANOTHER ANGLE (OPTICAL)

In which we SEE a familiar BLINDING FLASH and "Q" appears, now wearing the uniform of a STARFLEET CAPTAIN.

"Q" (STARFLEET) Your time is up, Captain.

PICARD
Get off my bridge!
 (into command panel)
Transporter Chief, do you have their coordinates?

ANOTHER ANGLE (EFFECTS)

"Q" stepping to the command position.

"Q" (STARFLEET) He can't hear you, Captain.

CONTINUED:

"Q" gestures upward, at which Picard is suddenly lifted into the air and then to the side of "Q"'s hand motion in that direction.

PICARD
"Q", I've people in trouble over there...!

As Picard hovers above, "Q" steps up and sits in Picard's command position. Bridge personnel are coming to their feet angrily, then hesitate as:

PICARD
(continuing)
Everyone, at ease! That's an order!
(to "Q")
My people are in trouble, "Q". Help
them; I'll do whatever you say...

As "Q" gives another hand signal downward, the Captain is gently deposited onto the deck.

WIDE PORTION OF BRIDGE (OPTICAL)

As the same strange transporter SOUND that accompanied Zorn's "kidnapping" is heard and the same STRANGE TRANSPORTER EFFECT APPEARS, this time MATERIALIZING FIVE IMAGES -- Riker, Data, Troi, Tasha, and Groppler Zorn.

ANGLE EMPHASIZING PICARD

Very surprised, looking from his away team to "Q".

"Q" (STARFLEET) You'll do whatever I say?

PI CARD

(hesitates; nods)
It seems I did make that bargain.

TROI

The agreement isn't valid, sir. It wasn't "Q" that saved us.

"Q" (STARFLEET)
 (quickly; indicating
 viewer)
Save yourselves! It may attack you
now.

ANGLE INCLUDING MAIN VIEWER (OPTICAL)

On which the changed IMAGE of the mystery "vessel" seems to be floating in closer to the Enterprise.

RIKER

It was that which sent us back, Captain.

TR01

Yes sir. It's not a vessel, sir. It's alive somehow...

"Q" (STARFLEET)

She lies! Destroy it while you have a chance.

(to Tasha)

Make phasers and photon torpedoes ready...!

PI CARD

No! Do nothing he suggests!

ZORN

But that thing was killing my people, Captain...

PI CARD

True, but why? Was there a reason?

"Q" (STARFLEET)

It is an unknown, Captain! Isn't that enough?

PI CARD

If you had earned that uniform you're wearing, you'd know that the unknown is what brings us out here!

"Q" (STARFLEET) Wasted effort, considering the human intelligence.

PI CARD

Let's test that...

(to Zorn)

... starting with the tunnels you have under Farpoint, Groppler.

RIKER

Identical to the ones on that space vessel lifeform, over there. Why was it punishing you, Groppler?

CONTI NUED:

PI CARD

In return for pain you caused to some other creature?

ZORN

We did nothing wrong! It was injured, we helped it...

PI CARD

(interrupting; to Zorn)

Thank you, that was the missing

(turns)

Tasha, rig phasers to deliver an energy beam.

TASHA

(puzzl ed)

Aye, sir.

Tasha steps to her panel, makes settings on controls there.

RI KER

Yes, Captain, I understand now. It has to be conceivable that somewhere in the galaxy there could exist creatures able to convert energy into matter...

PI CARD

(noddi ng)

And into specific patterns of matter. Much as our transporters do.

TASHA

(indicating)

On the viewer, Captain!

ANGLE EMPHASIZING MAIN VIEWER (OPTICAL)

Where the vessel/creature IMAGE is SOFTENING FURTHER INTO AN AMORPHOUS, COLORFUL AND LOVELY SHAPE. Picard turns to the Groppler, demanding:

PI CARD

Zorn, you captured something like that, didn't you?

On main viewer, the IMAGE NOW SHOWS LOVELY FEATHERY TENDRILS, and it is BEGINNING TO MOVE DOWN TOWARD THE PLANET. Zorn reacts to this, shows panic.

CONTI NUED:

ZORN

Warn my people, please! Leave Farpoint Station immediately!

"Q" (STARFLEET)

He's lied to you, Captain. Shouldn't you let his people die?

PI CARD

(nods to Ops)

Transmit the message. "Leave Farpoint immediately".

TROI

Then it was a pair of creatures I was sensing. One down there in grief and pain, the other up here, filled with anger...

DATA

(noddi ng)

And firing not on the new space station, but on the old Bandi city.

PI CARD

(to "Q")

Attacking those who captured it's...

(to Troi)
... it's mate?

TASHA

Energy beam ready, sir.

PI CARD

(to Tasha)

Lock it in on Farpoint Station.

"Q" stands in an annoyed manner, indicates the captain's position to Picard.

"Q" (STARFLEET)

I see now it was too simple a puzzle. But generosity has always been my weakness.

As "Q" moves aside, Picard takes his position, turning to Tasha.

PI CARD

Let it have whatever it can absorb. Energize!

EXT SPACE - THE ENTERRPISE (OPTICAL)

in orbit, as a THICK, PALE BLUE ENERGY BEAM AIMS DOWNWARD.

EXT. FARPOINT STATION (OPTICAL)

HIGH DOWNWARD SHOT SHOWING THE ENERGY BEAM terminating and being absorbed into Farpoint Station.

INT. BRIDGE - INCLUDING MAIN VIEWER (OPTICAL)

Picard and others watching the energy beam terminating at Farpoint Station.

TASHA

Now getting feedback on the beam, sir.

PI CARD

Discontinue it.

(to Zorn)

Groppler Zorn, there'll soon be no Farpoint Station if I'm right about this.

"Q" (STARFLEET)

A Lucky guess!

70RN

I know we deserve this loss, but please believe me, we meant not to harm the creature, but to use it.

TROL

Sir, a feeling of great joy. And gratitude.

EXT. FARPOINT STATION (OPTICAL)

The city/station miniature -- the Farpoint Station part of it GROWING SOFT, SHIMMERING, SLOWLY BECOMES A CREATURE OF GOSSAMER, FEATHERY LIGHTNESS -- now gracefully rising up from its captivity.

ANOTHER ANGLE (OPTICAL)

Where what was once the "mystery vessel" but now an increasingly beautiful COLORFUL, FEATHERY TENDRIL SHAPE is descending closer and closer to what was once the Farpoint Station part of city/station (miniature).

CONTI NUED:

THE TWO CREATURES (OPTICAL)
The smaller one rising up toward
its mate. They touch

-- delicate matter/energy tendrils twining -- and then together they move upwards out of sight.

EXT SPACE - THE ENTERPRISE (OPTICAL)

As the two creatures rise up past it.

INT. BRIDGE - INCLUDING MAIN VIEWER (OPTICAL)

On which the two creatures are rising upward OUT OF IMAGE FRAME.

TROI

Great joy and gratitude... from both of them.

ANGLE EMPHASIZING "Q" (OPTICAL)

As Picard turns on him.

PI CARD

And why? Because it furnishes entertainment to you! You use other lifeforms for recreation.

"Q" (STARFLEET)

If so, you've not providéd the best...

PI CARD

Get off my ship, you smug hypocrite.

"Q" (STARFLEET)

Why not? We can also meet another time, another place.

PI CARD

That's doesn't frighten us at all! You accuse us of "grievous savagery"? No, the one proven guilty of that crime is you!

CONTI NUED:

ANOTHER BLINDING FLASH AND "Q" DISAPPEARS. It takes a moment to realize that he is gone. Then:

RI KER

I trust this isn't the usual way our missions will go, sir.

Picard screws up his face in mock consideration of this, then nods.

PI CARD

On no, Number One, I'm sure they'll be much more interesting.

FADE OUT.

THE END